

shell-fu



3 short talks, NYC*BUG, 2016.02.03
Isaac (.ike) Levy <ike@blackskyresearch.net>

disclaimer

The views expressed in this presentation are my own and do not represent the views of my current or former employers, nor do they represent the *BSD projects, or NYC*BUG as a whole.

No animals were harmed in the making of this presentation.

community sidenote

standing strong against
ongoing abuse and harassment

3 short talks

the 3 finger claw technique
using atomic filesystem operations
general shell-fu, (input and variable
handling)

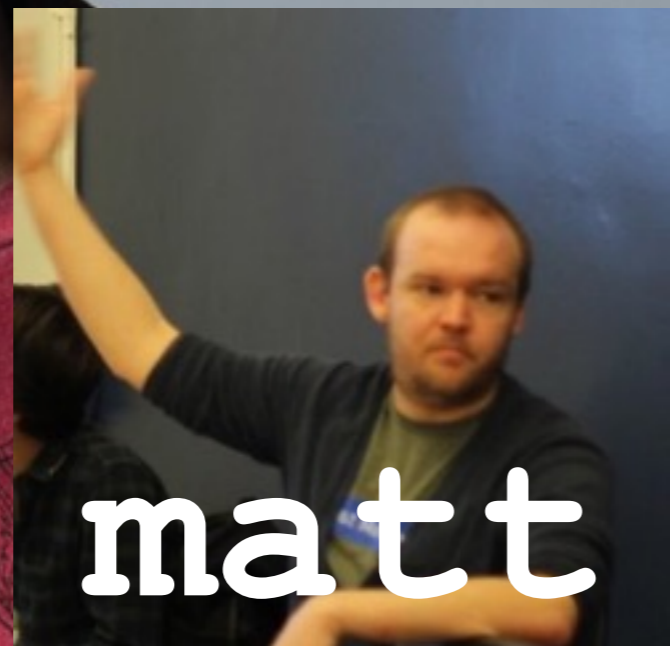
shell-fu



3 short talks, NYC*BUG, 2016.02.03
Isaac (.ike) Levy <ike@blackskyresearch.net>

UNIX





ber

ike

web

bub

matt



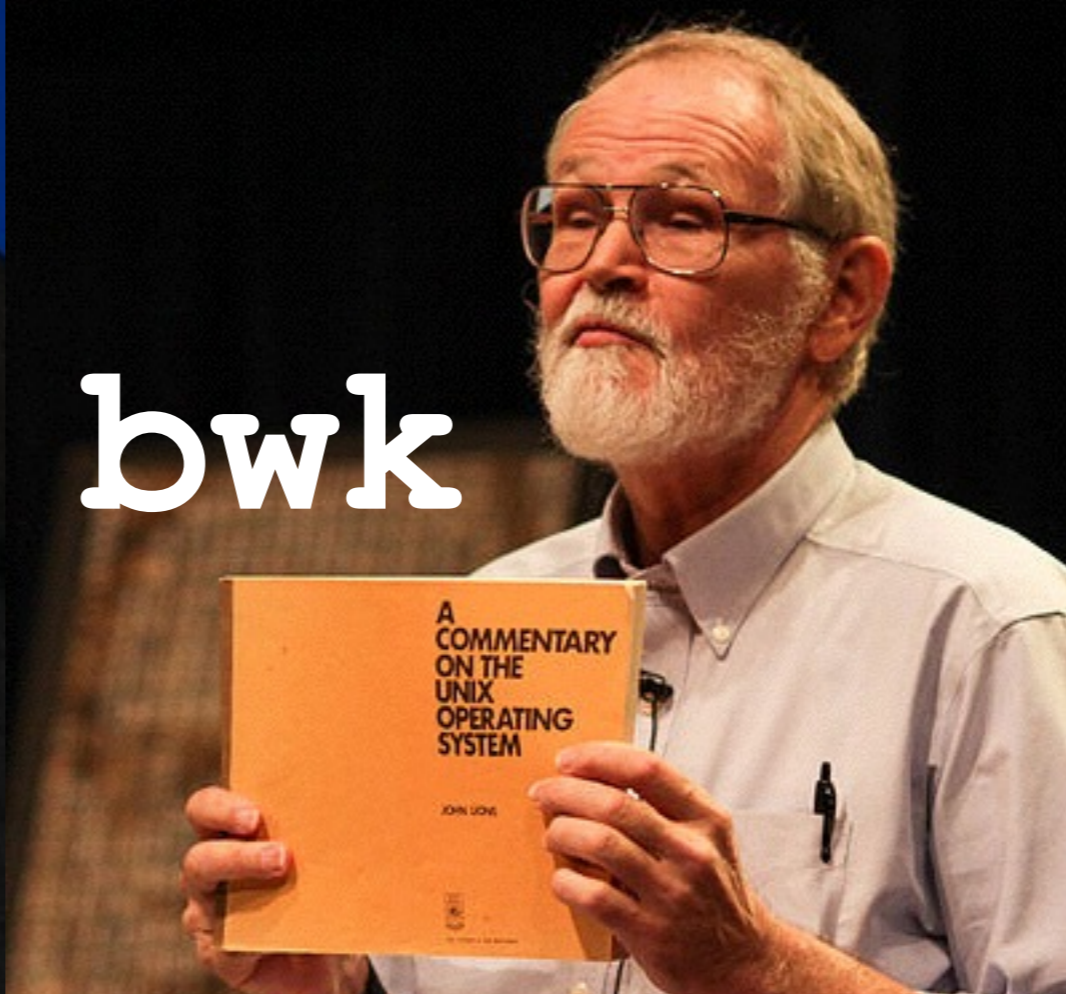
djb



ken



dmr



bwk



doug



First with UNIX
(the first unix shell)



A portrait of Ken Thompson, a man with a full white beard and glasses, wearing a dark suit and tie. He is smiling slightly and looking towards the camera. The background is a solid blue color.

ken

Original sh

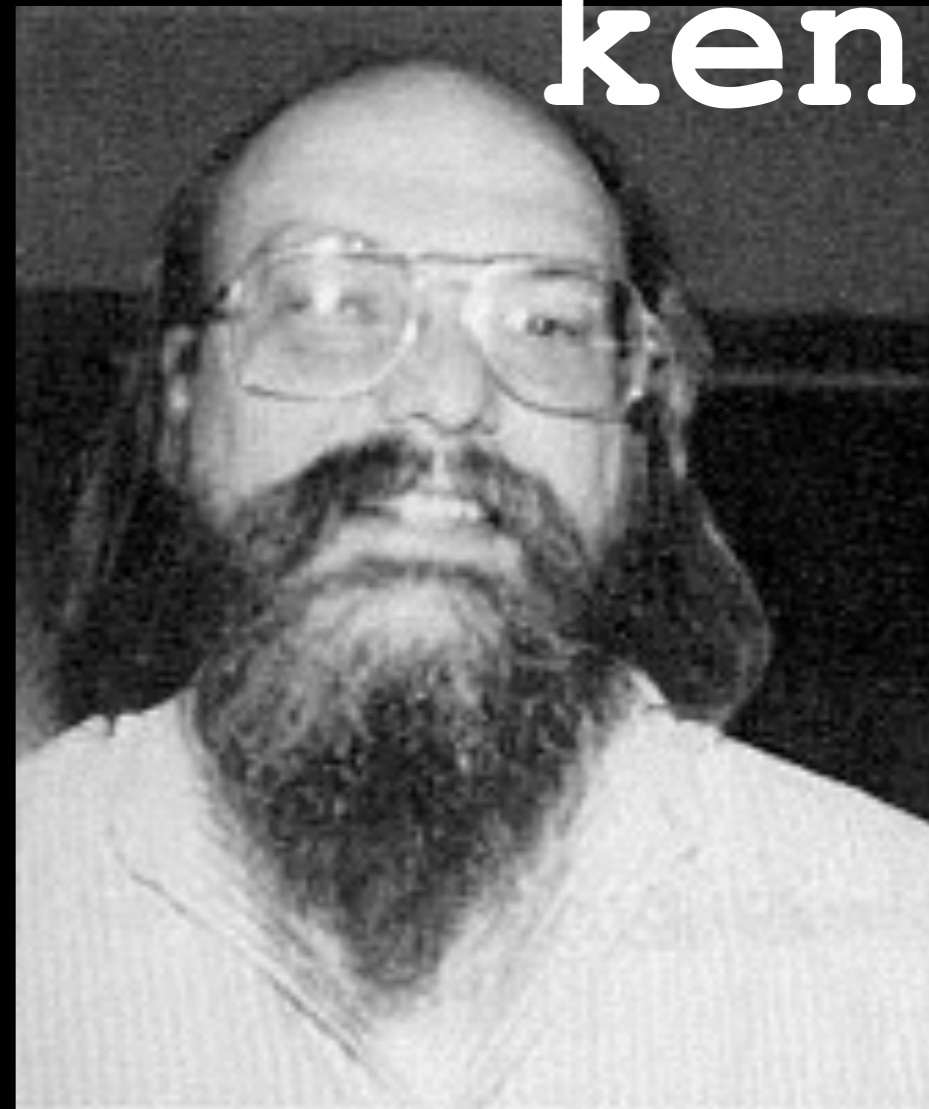
- Thompson Shell
 - Script recording with simple GOTO
 - /etc/glob for wild card characters
 - Shell scripts are not filters
 - Script was standard input
 - No control flow or variables (\$1 - \$9, \$a - \$z)
- The UNIX Time-sharing System - A Retrospective by Dennis Ritchie

SRB, NYC*BUG 2015.11.19
[http://www.nycbug.org/event/10636/
NYCBug.20151119.srb.pdf](http://www.nycbug.org/event/10636/NYCBug.20151119.srb.pdf)

[https://www.bell-labs.com/usr/dmr/www/
retro.pdf](https://www.bell-labs.com/usr/dmr/www/retro.pdf)

1975, Ken Thompson was in Berkeley for a year

"In 1975, Thompson took a sabbatical from Bell Labs and went to his alma mater, UC Berkeley. **There, he helped to install Version 6 Unix on a PDP-11/70.** Unix at Berkeley would later become maintained as its own system, known as the Berkeley Software Distribution (BSD)."



ken



mckusick



joy



beastie

by 1982, TCP/IP, UFS, etc...



2012

1976, Ken Thompson returned to Murray Hill

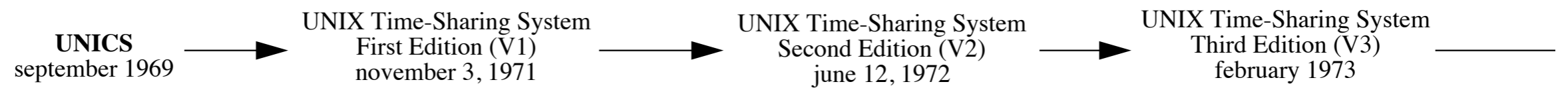
~ 1976, the bourne shell



not the right bourne

srb





~ 1976, the bourne shell

sh
Thompson Shell
Ken Thompson
1969

sh
PWB Mashey Shell
John Mashey
1975

tcsh
T C shell
Bill Joy
1978

reaction

reaction

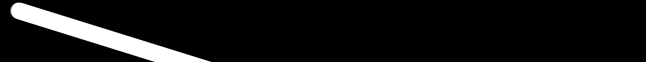
sh
bourne shell
Steven Bourne
1976

ash
Almquist
Kenneth Almquist
~1989

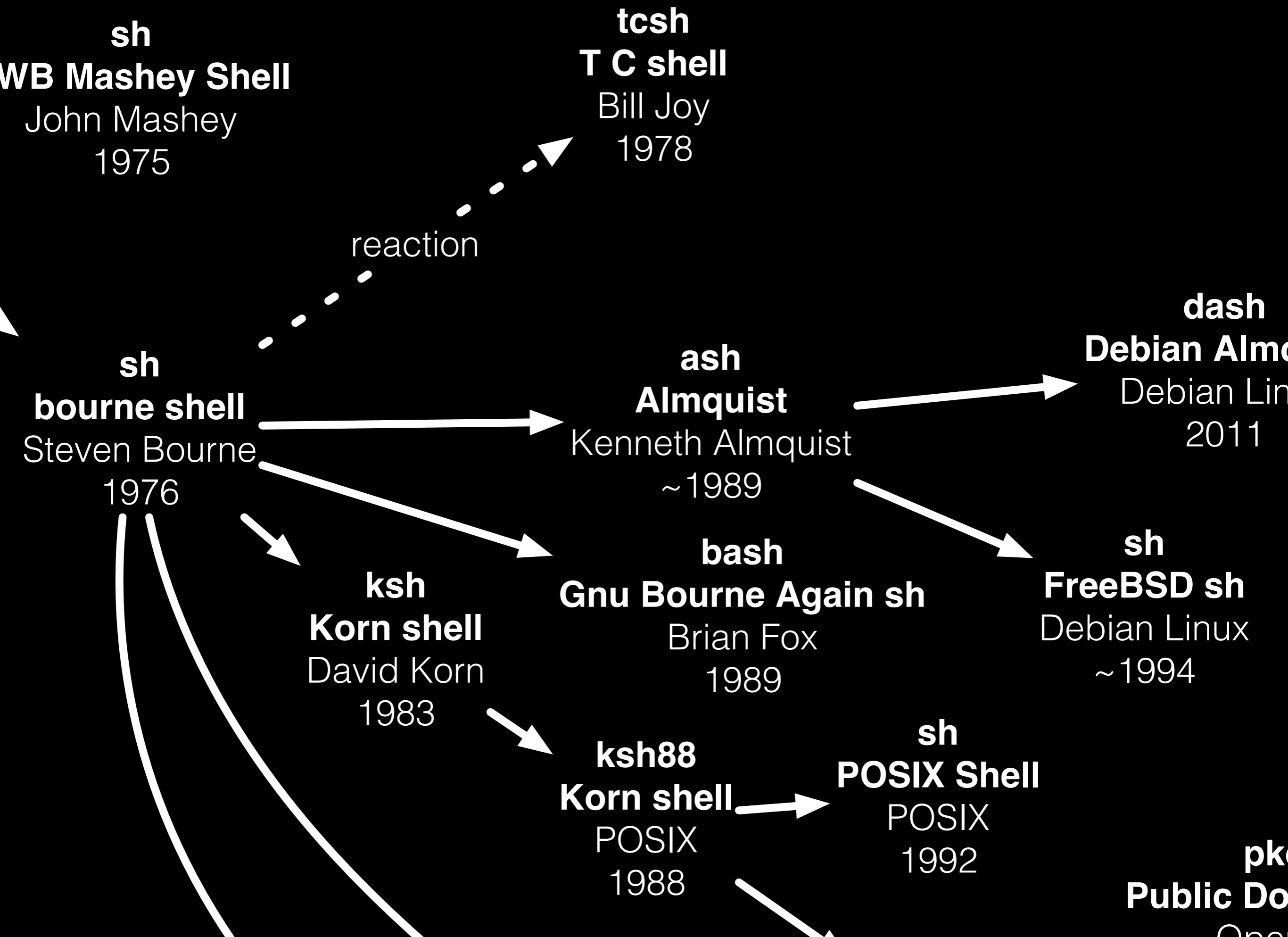
bash
Gnu Bourne A
Brian Fox
1989

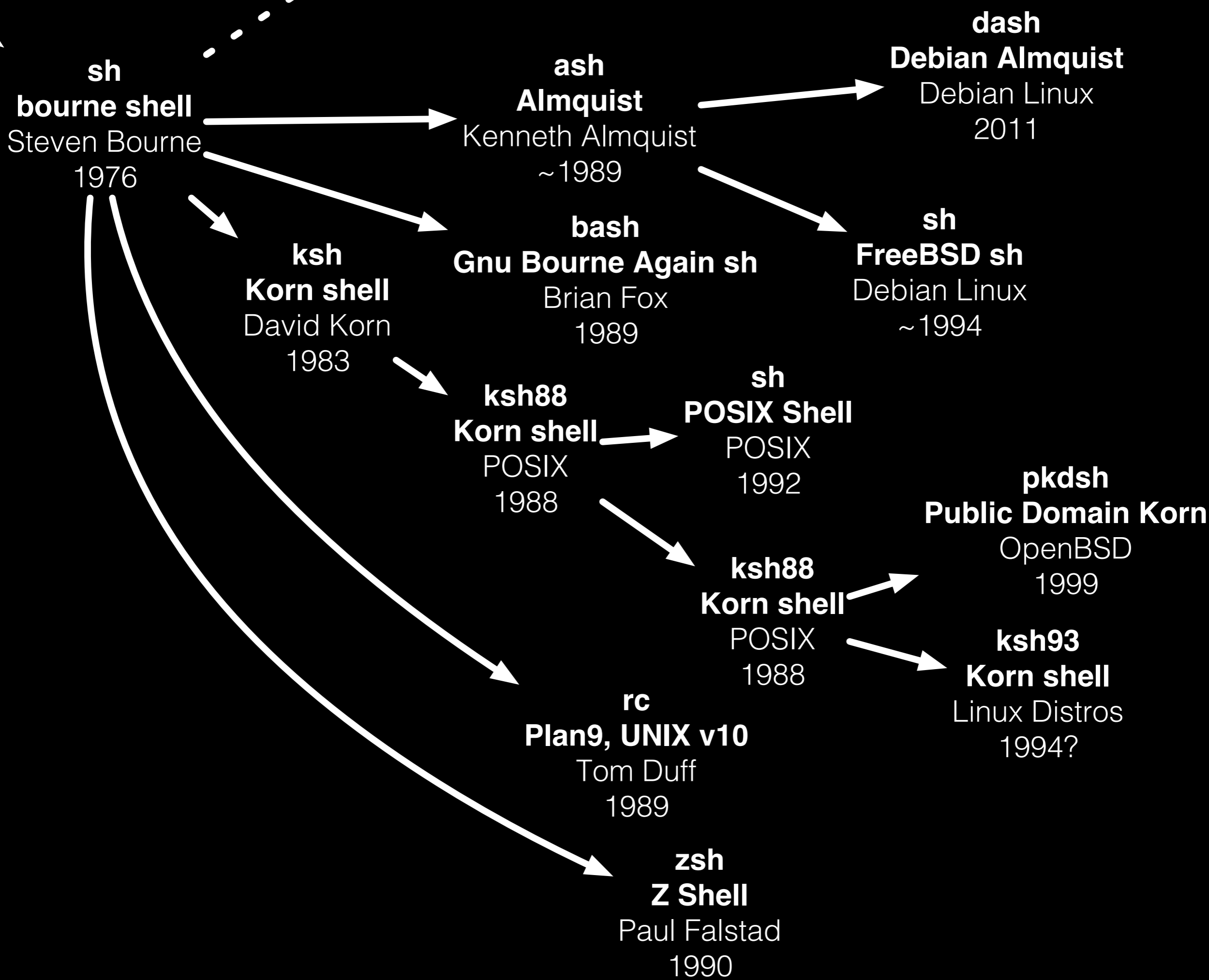
ksh
Korn shell
David Korn
1983

ksh88
Korn shell
POSIX
1988

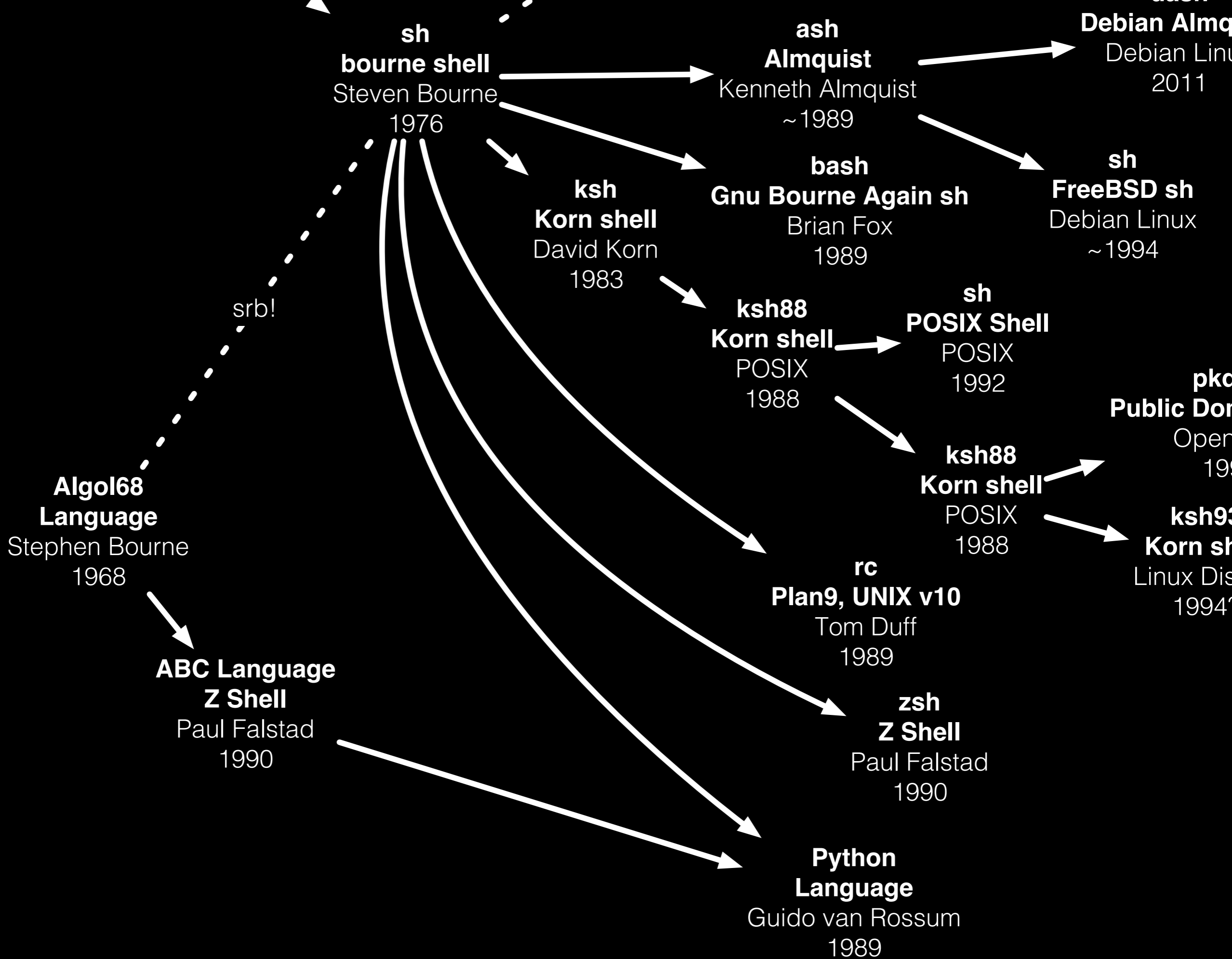


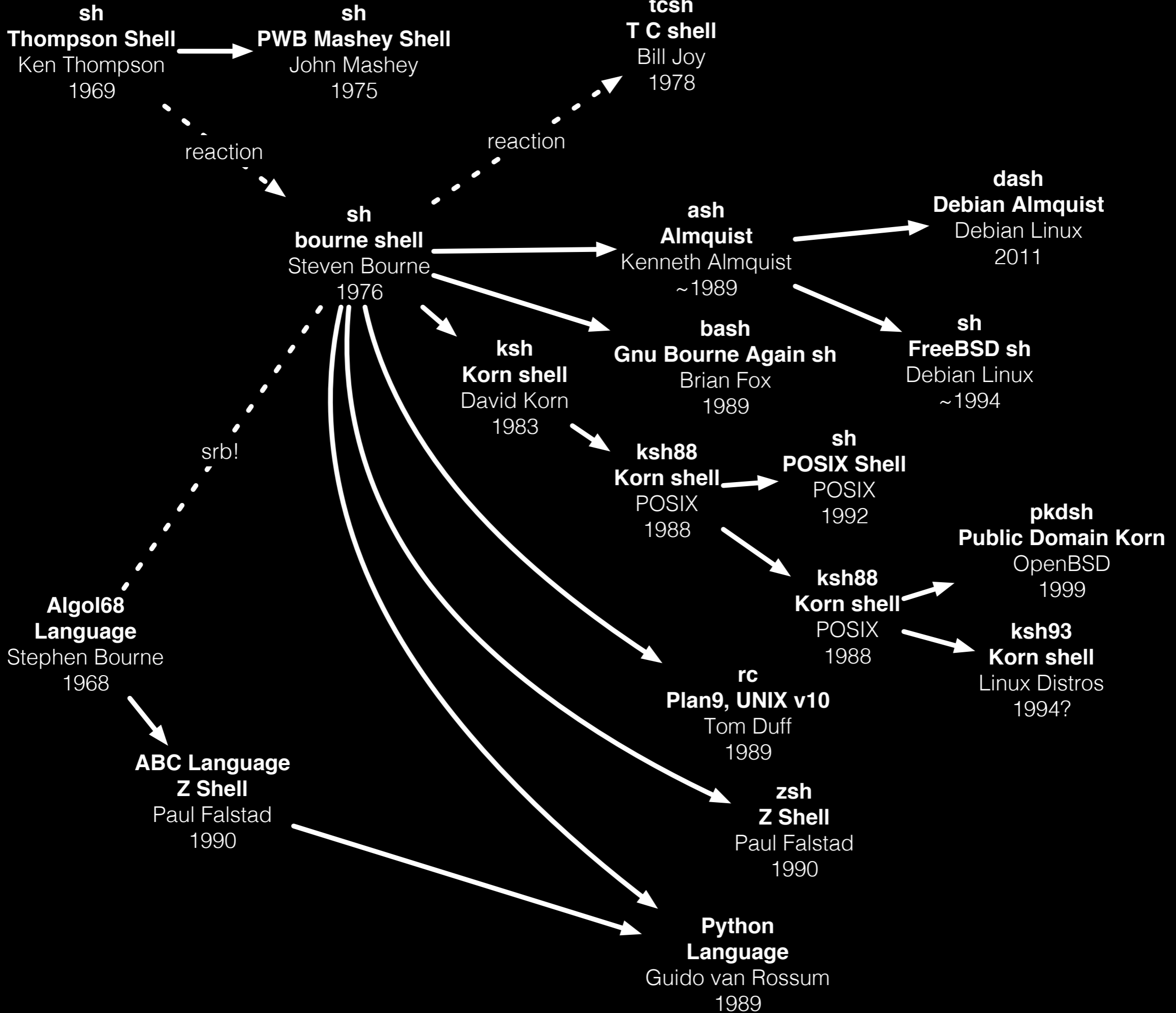
1976

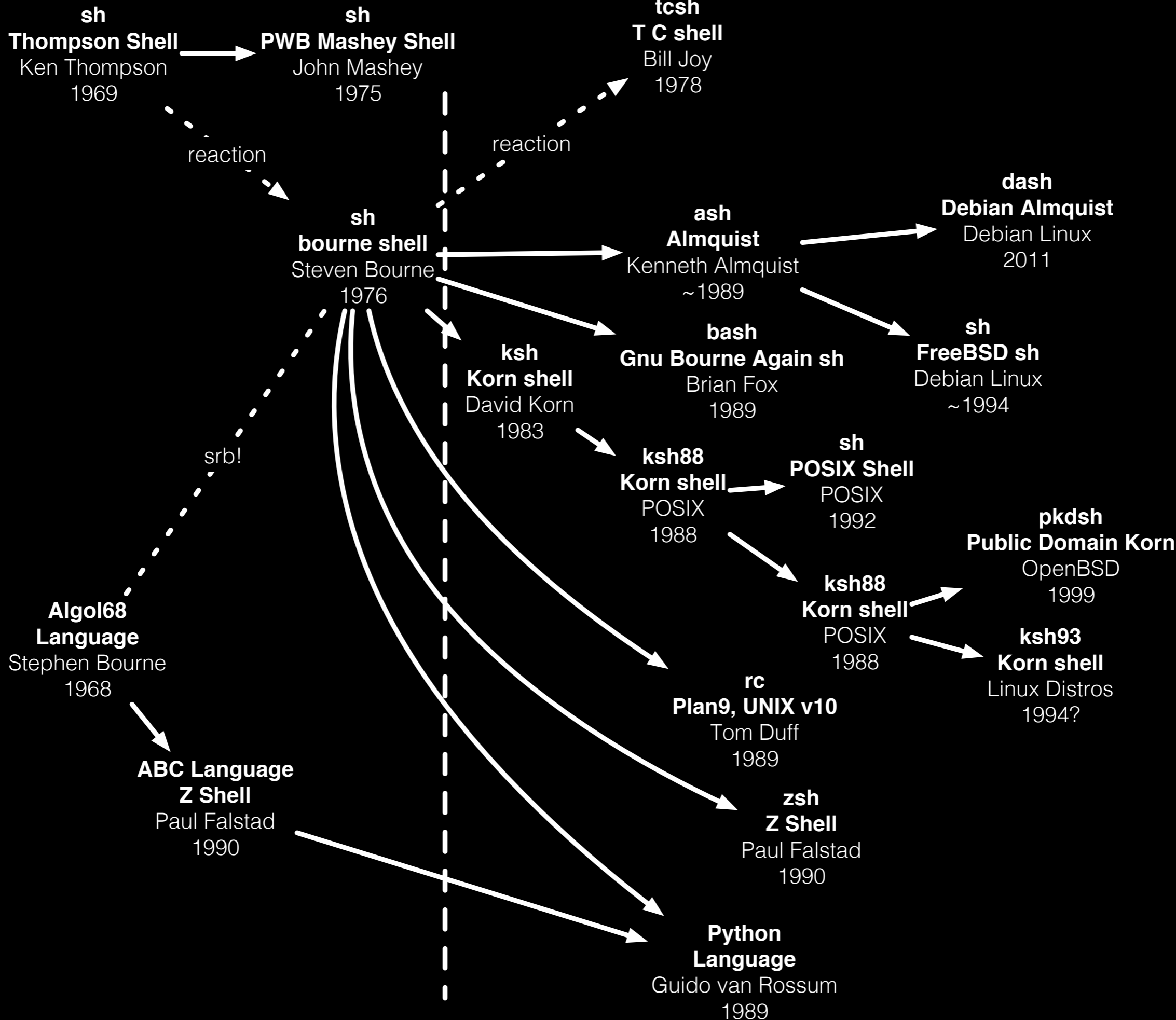




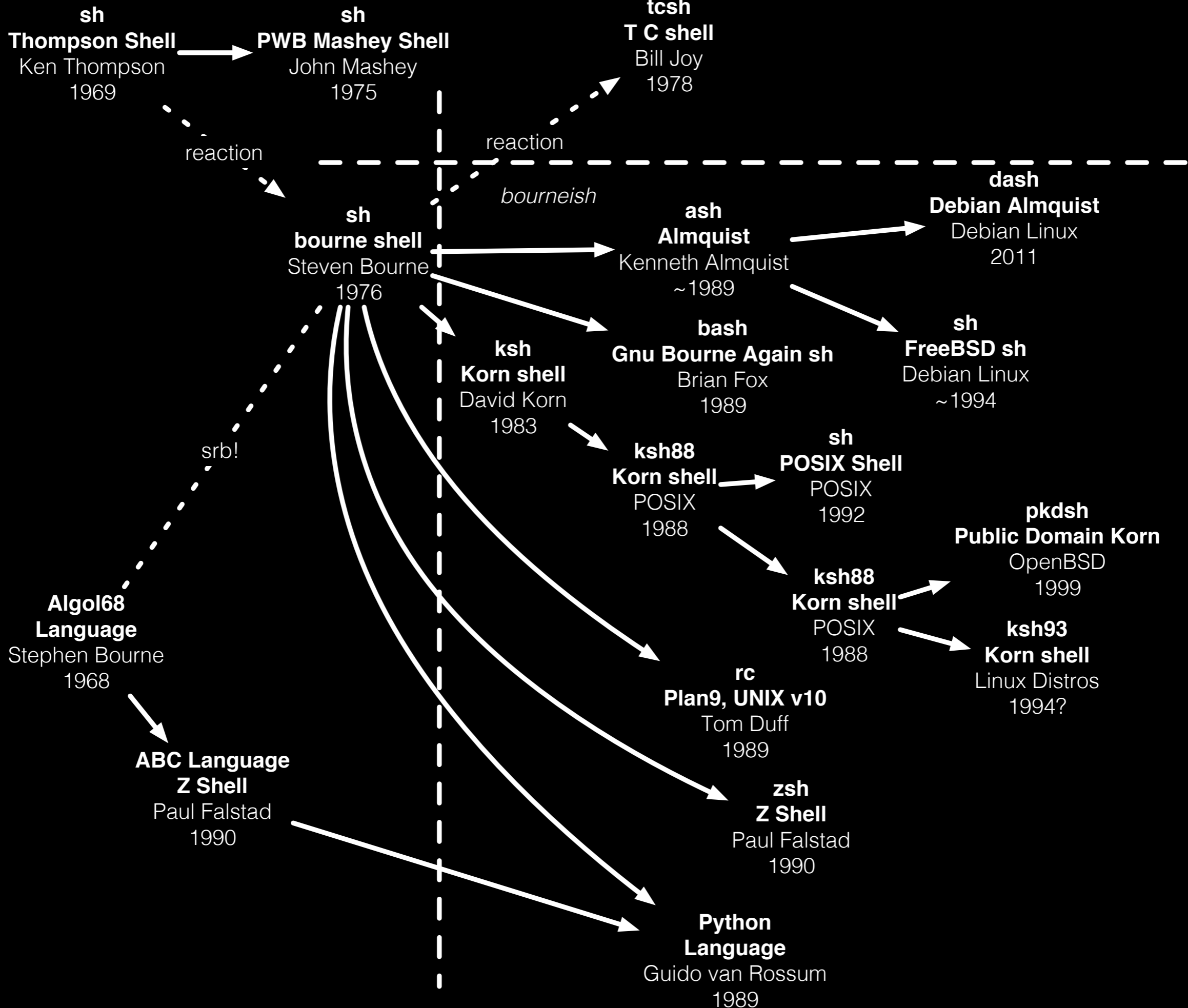
wacky observations...



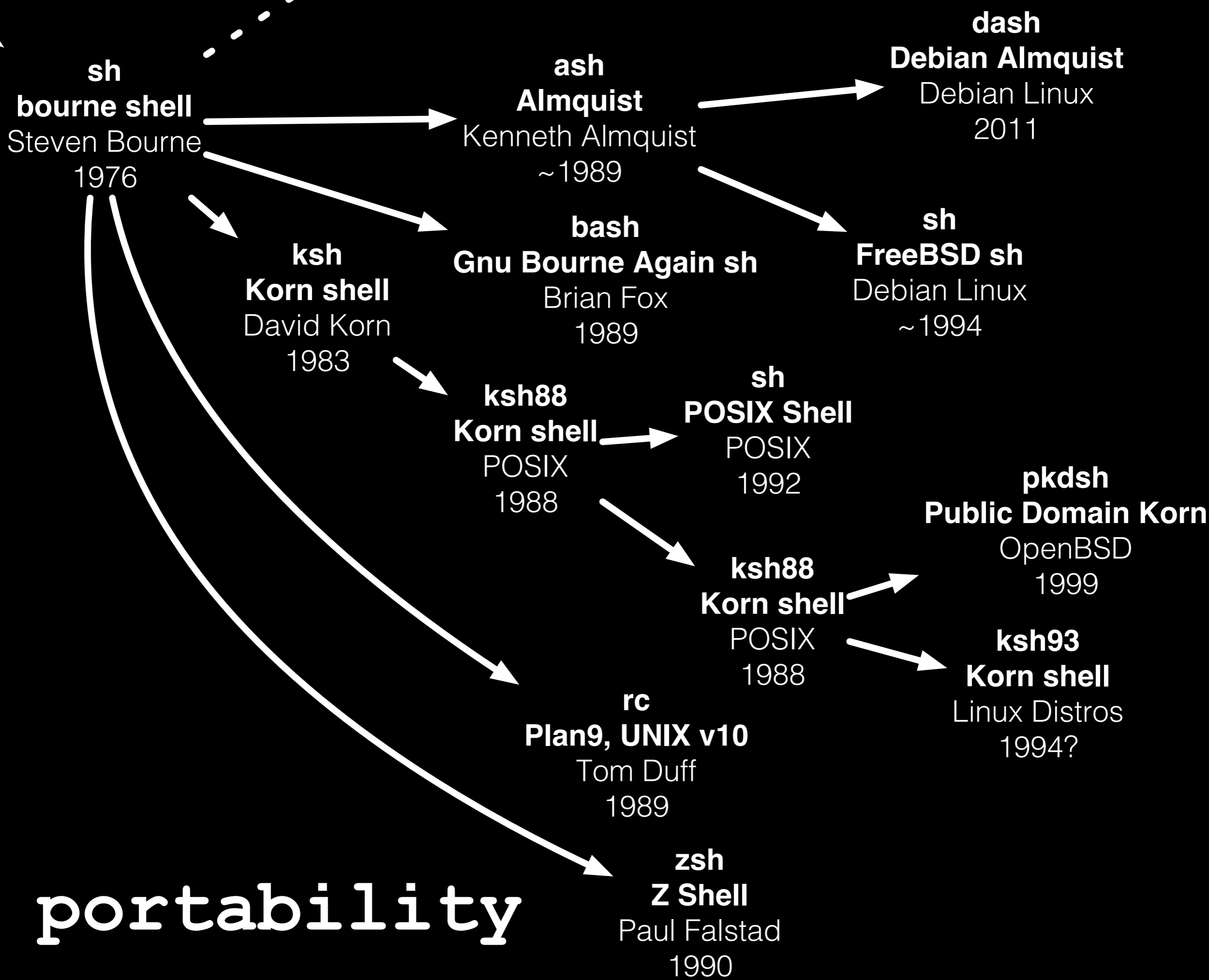




people start agreeing on data type primitives



people start agreeing on data type primitives



portability

3 short talks

the 3 finger claw technique
using atomic filesystem operations
general shell-fu, (input and variable
handling)

the 3 finger claw technique

existential functions



Pai Mei



White Lotus Clan, **Shaolin** Legendary 5 Elders, Kill Bill, Wu Tang Clan, etc...



```
ye11() { echo "$0: $*" >&2; }  
die() { ye11 "$*"; exit 111; }  
try() { "$@" || die "cannot $*"; }
```



```
shout() { echo "$0: $*" >&2; }  
barf() { shout "$*"; exit 100; }  
safe() { "$@" || barf "cannot $*"; }
```

original

```
ye11() { echo "$0: $*" >&2; }  
die() { ye11 "$*"; exit 111; }  
try() { "$@" || die "cannot $*"; }
```

```
#!/bin/sh
```

```
yell() { echo "$0: $*" >&2; }  
die() { yell "$*"; exit 111; }  
try() { "$@" || die "cannot $*"; }
```

```
# using it
```

```
try cd /some/place
```

```
try tar xzvpf /elsewhere/stuff.tbz
```

```
true
```

the 3 finger claw technique, 3 short functions

```
#!/bin/sh
```

```
cd /some/place
```

```
tar xzvpf /elsewhere/stuff.tbz
```

```
#!/bin/sh
```

```
cd /some/place
```

```
tar xzvpf /elsewhere/stuff.tbz
```

(a terrible program, stick that in cron?!)

```
#!/bin/sh
```

```
yell() { echo "$0: $*" >&2; }  
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```
try tar xzvpf /elsewhere/stuff.tbz
```

```
true
```



```
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# using it
```

```
try cd /some/place
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try tar xzvpf /elsewhere/stuff.tbz
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```
true
```



```
#!/bin/sh
```

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yell() { echo "$0: $*" >&2; }  
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```
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```
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```
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```

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```
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```

```
try cd /some/place
```

```
tar xzvfp /elsewhere/stuff.tbz
```

```
true
```

```
#!/bin/sh
```

```
yell() { echo "$0: $*" >&2; }
```

```
die() { yell "$*"; exit 111; }
```

```
try() { "$@" || die "cannot $*"; }
```

```
# using it
```

```
try cd /some/place
```

```
tar xzvfp /elsewhere/stuff.tbz
```

```
exit 0
```

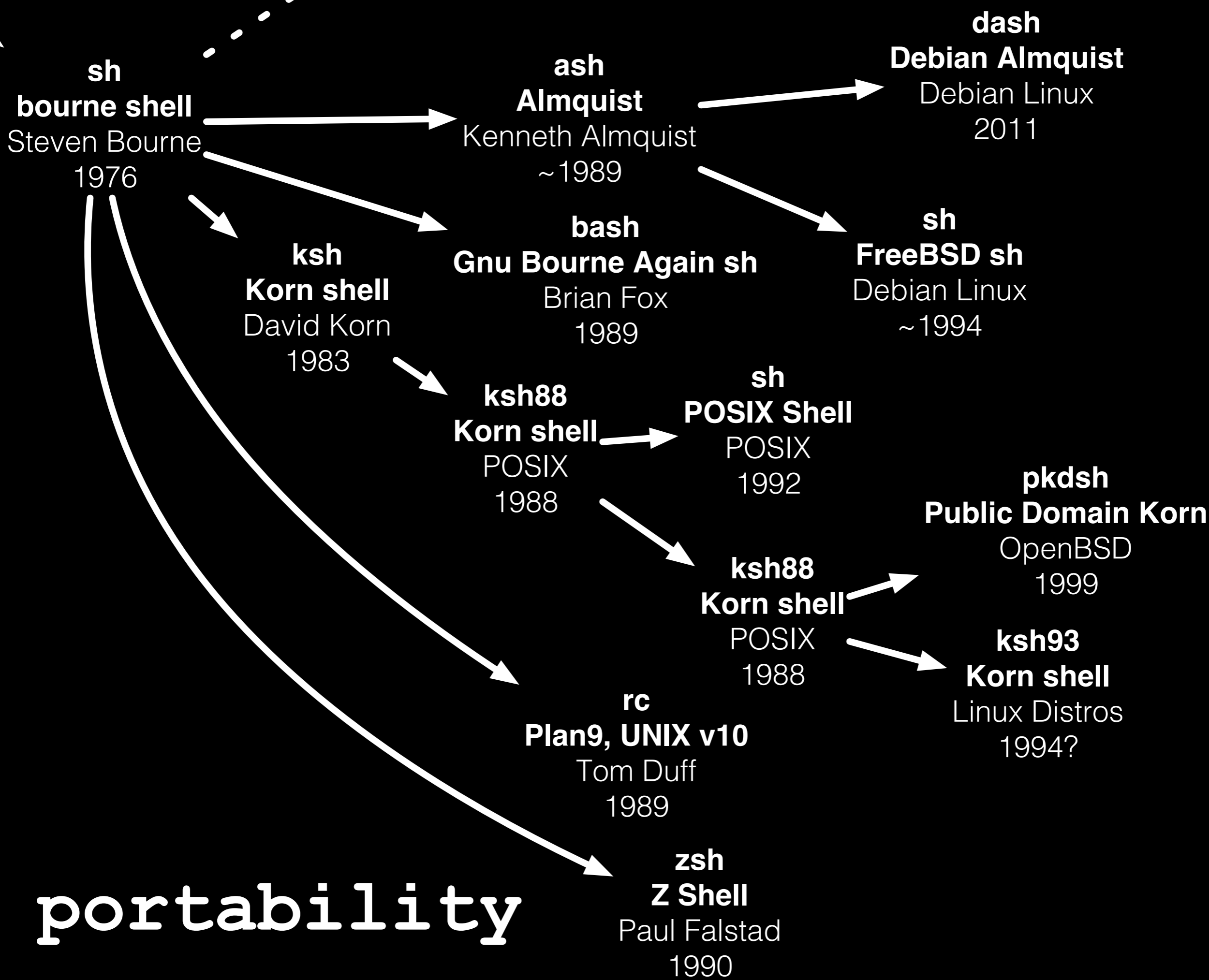
why not?

set -e

unset -e

(errexit, POSIX, Exit the shell when any command exits with nonzero status)

```
ye11() { echo "$0: $*" >&2; }  
die() { ye11 "$*"; exit 111; }  
try() { "$@" || die "cannot $*"; }
```



portability

<http://blackskyresearch.net/>
try.sh.txt



Better, Beat, Break it?
<talk@lists.nycbug.org>

using atomic filesystem operations

Do or do not, there is no try.

A scene from Star Wars: The Clone Wars showing Yoda and Anakin Skywalker in a forest. Yoda is on the left, wearing his characteristic green robes and pointing towards Anakin. Anakin is on the right, shirtless and looking towards Yoda. The background is a dense forest with tall, thin trees.

Do or do not, there is no try.

`mv(1)` or `cp(1)`

Which is atomic?

every file has 3 parts

(and everything UNIX is a file)

**Data
(blocks)**

Data
(blocks)

inode
(metadata)

Data
(blocks)



inode
(metadata)

Data
(blocks)



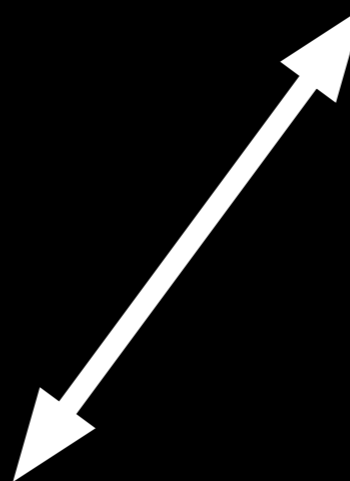
inode
(metadata)

filename?

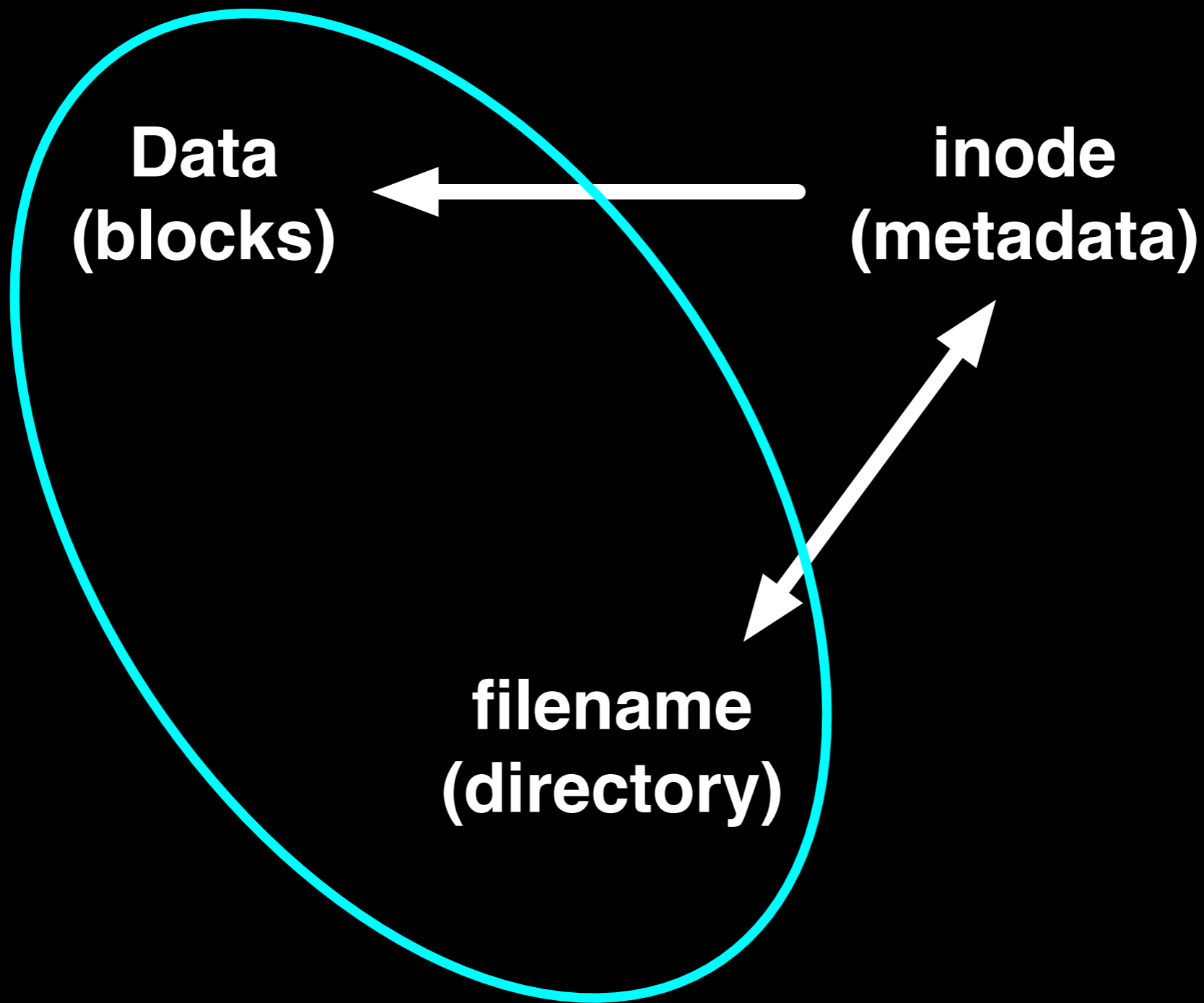
Data
(blocks)



inode
(metadata)



filename
(directory)



`/anydir/`

`file.txt`

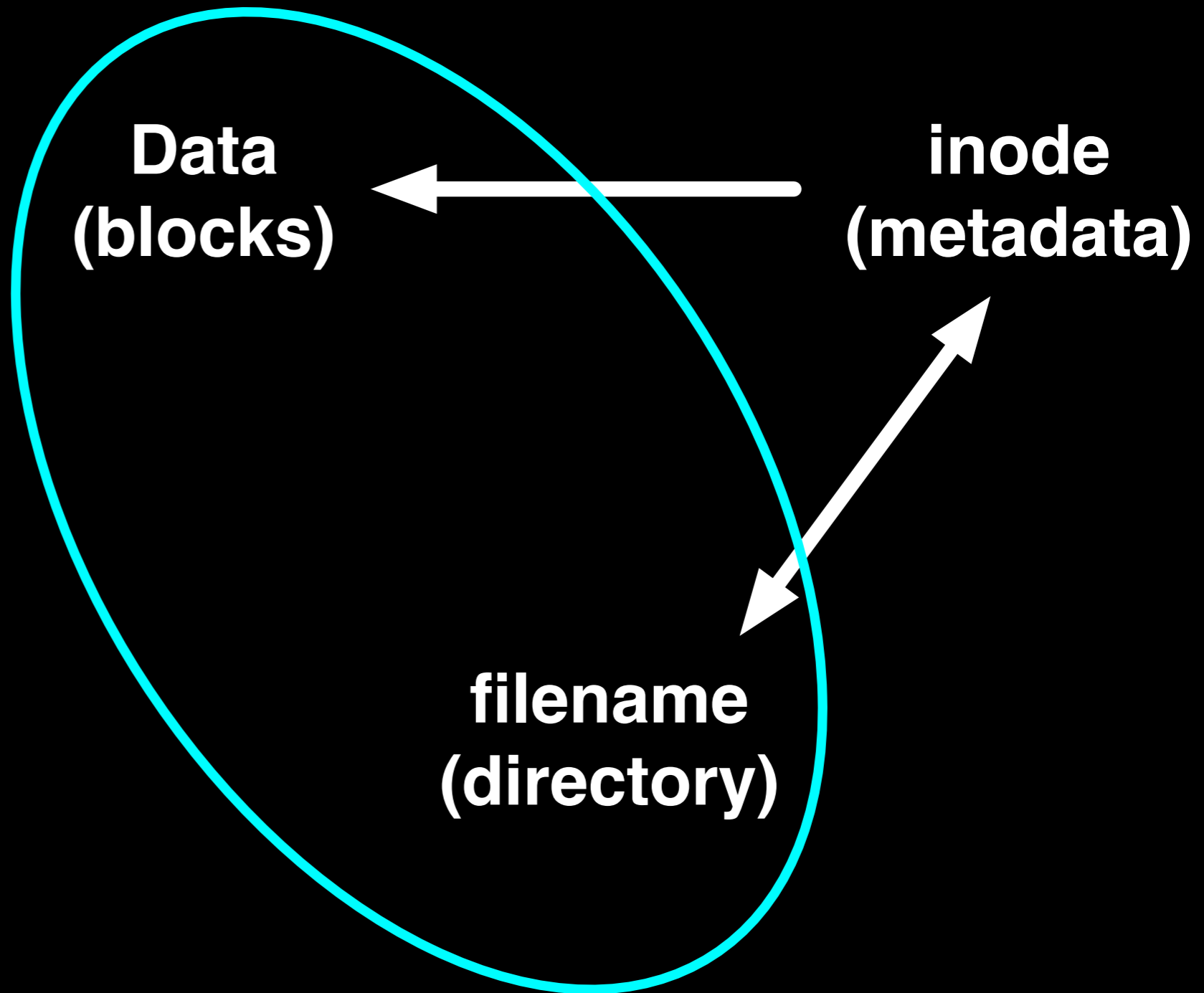
`execu.sh`

`link`

`symlink`

`/dev/device`

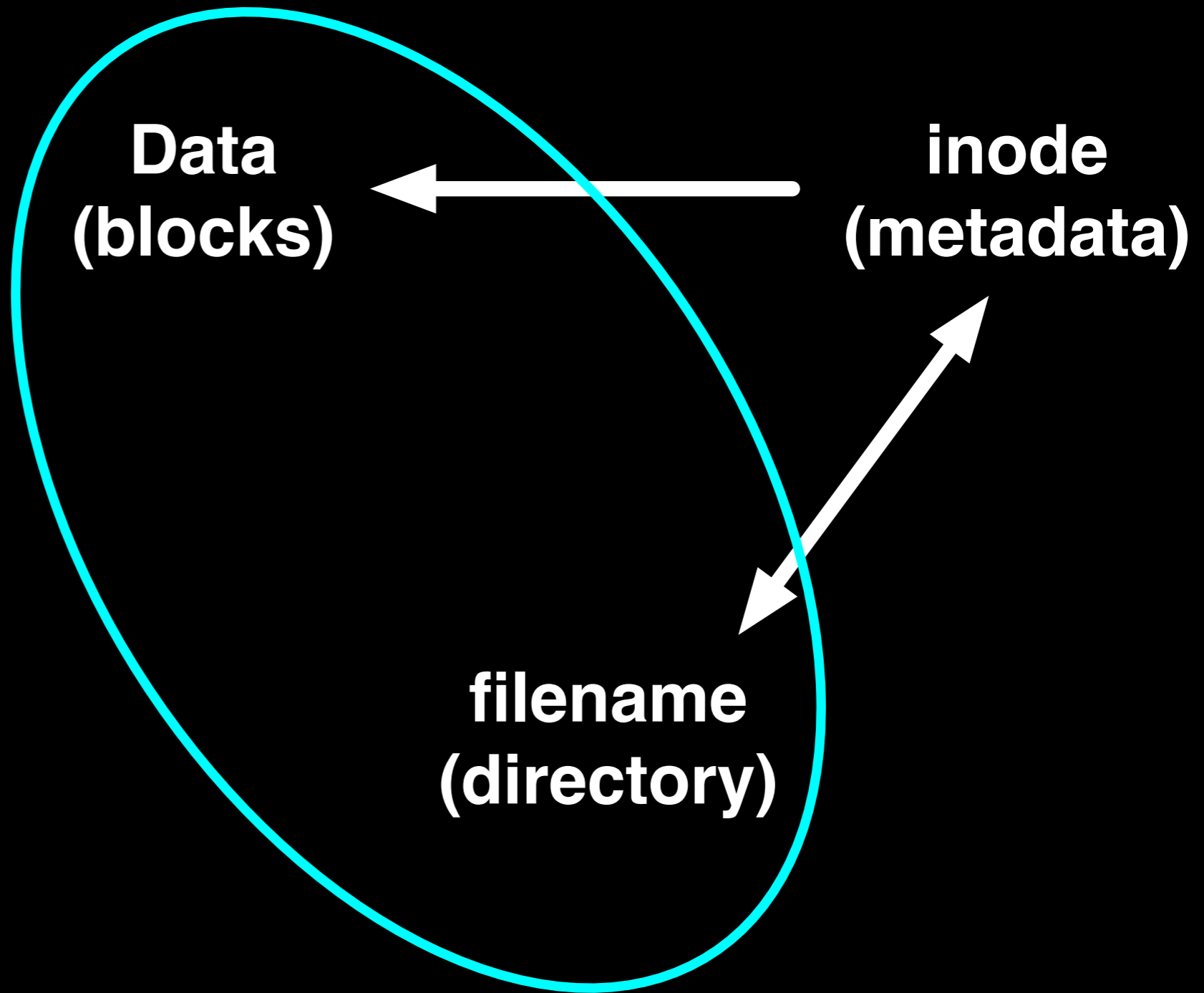
`kernel`



`/anydir/`

`/anydir/..`

`/anydir/.`



mv (1)

cp (1)

mv (1)

cp (1)

1) create new
filename entry in
new parent dir

`mv (1)`

`cp (1)`

1) create new
filename entry in
new parent dir

2) update link to
filename in inode

mv (1)

cp (1)

1) create new
filename entry in
new parent dir

2) update link to
filename in inode

3) remove old
filename entry
from old parent
dir

mv (1)

cp (1)

- 1) create new filename entry in new parent dir

- 2) update link to filename in inode

- 3) remove old filename entry from old parent dir

`mv (1)`

1) create new filename entry in new parent dir

2) update link to filename in inode

3) remove old filename entry from old parent dir

`cp (1)`

1) create new filename entry in new parent dir

`mv (1)`

1) create new filename entry in new parent dir

2) update link to filename in inode

3) remove old filename entry from old parent dir

`cp (1)`

1) create new filename entry in new parent dir

2) grab new inode for new file

`mv (1)`

1) create new filename entry in new parent dir

2) update link to filename in inode

3) remove old filename entry from old parent dir

`cp (1)`

1) create new filename entry in new parent dir

2) grab new inode for new file

3) copy data blocks until completed

`mv (1)`

1) create new filename entry in new parent dir

2) update link to filename in inode

3) remove old filename entry from old parent dir

`cp (1)`

1) create new filename entry in new parent dir

2) grab new inode for new file

3) copy data blocks until completed

mv (1)

cp (1)

1) create new
filename entry in
new parent dir

2) update link to
filename in inode

3) remove old
filename entry
from old parent
dir

1) create new
filename entry in
new parent dir

2) grab new inode
for new file

3) copy data
blocks until
completed

Thanks

POSIX!

`mv (1)`

1) create new filename entry in new parent dir

2) update link to filename in inode

3) remove old filename entry from old parent dir

`cp (1)`

1) create new filename entry in new parent dir

2) grab new inode for new file

3) copy data blocks until completed

when is mv
actually cp?

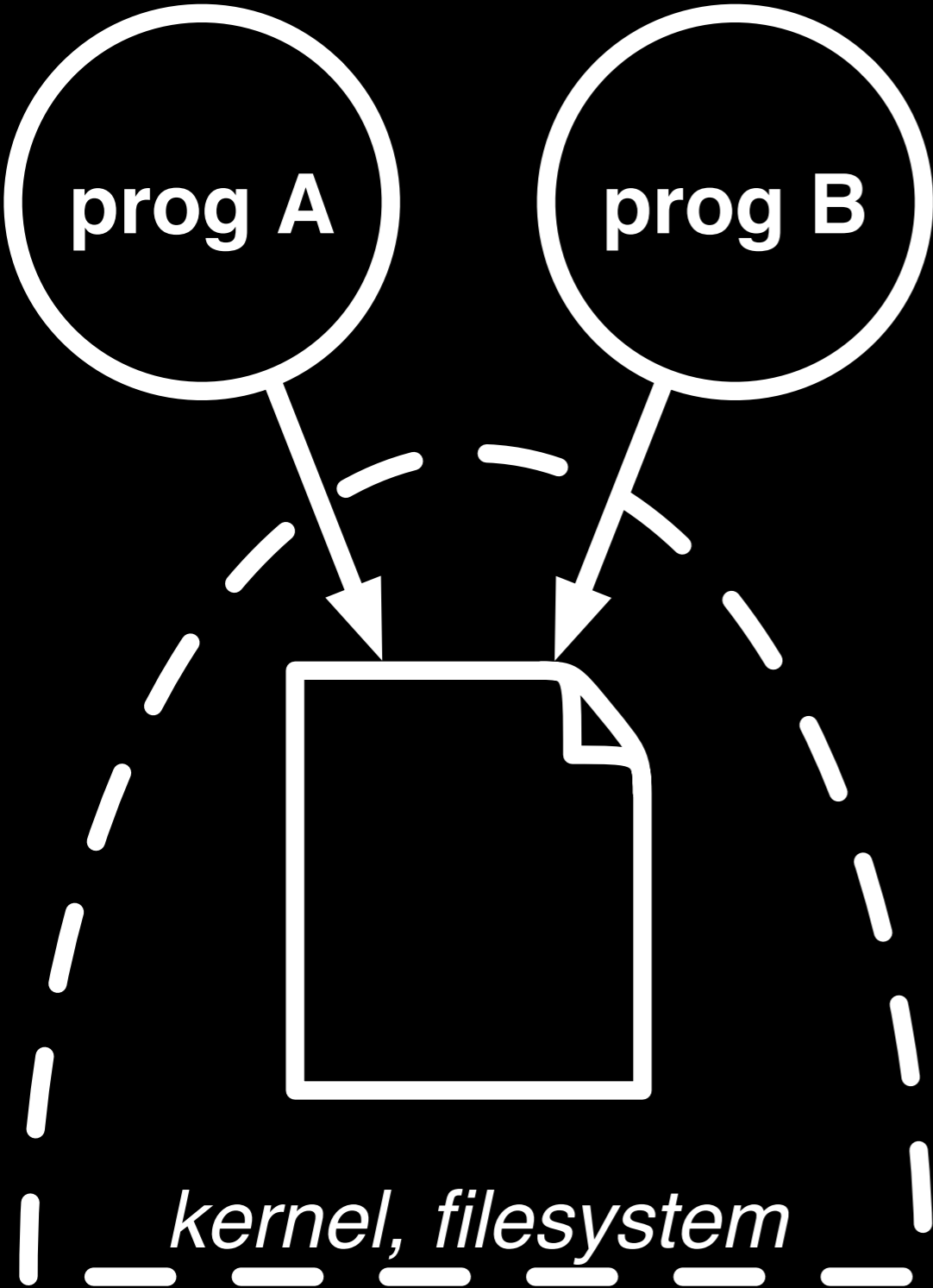
when is mv
actually cp?

across logical filesystem
partitions or disks
across networks, etc...

bonus question

What is size of any file copy that must be guaranteed atomic, according to POSIX?

inversion of control



trust the OS

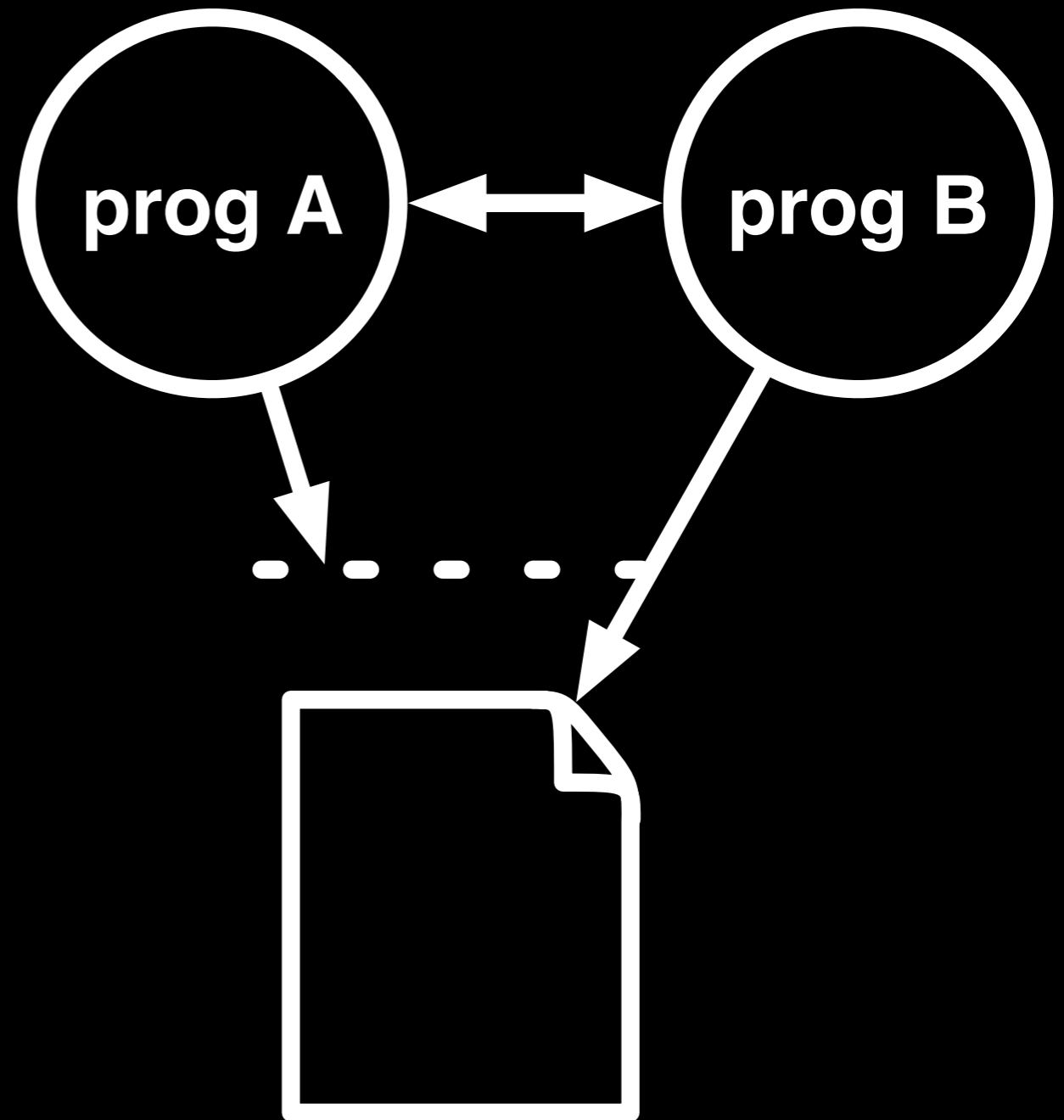


KERNEL

SHELL

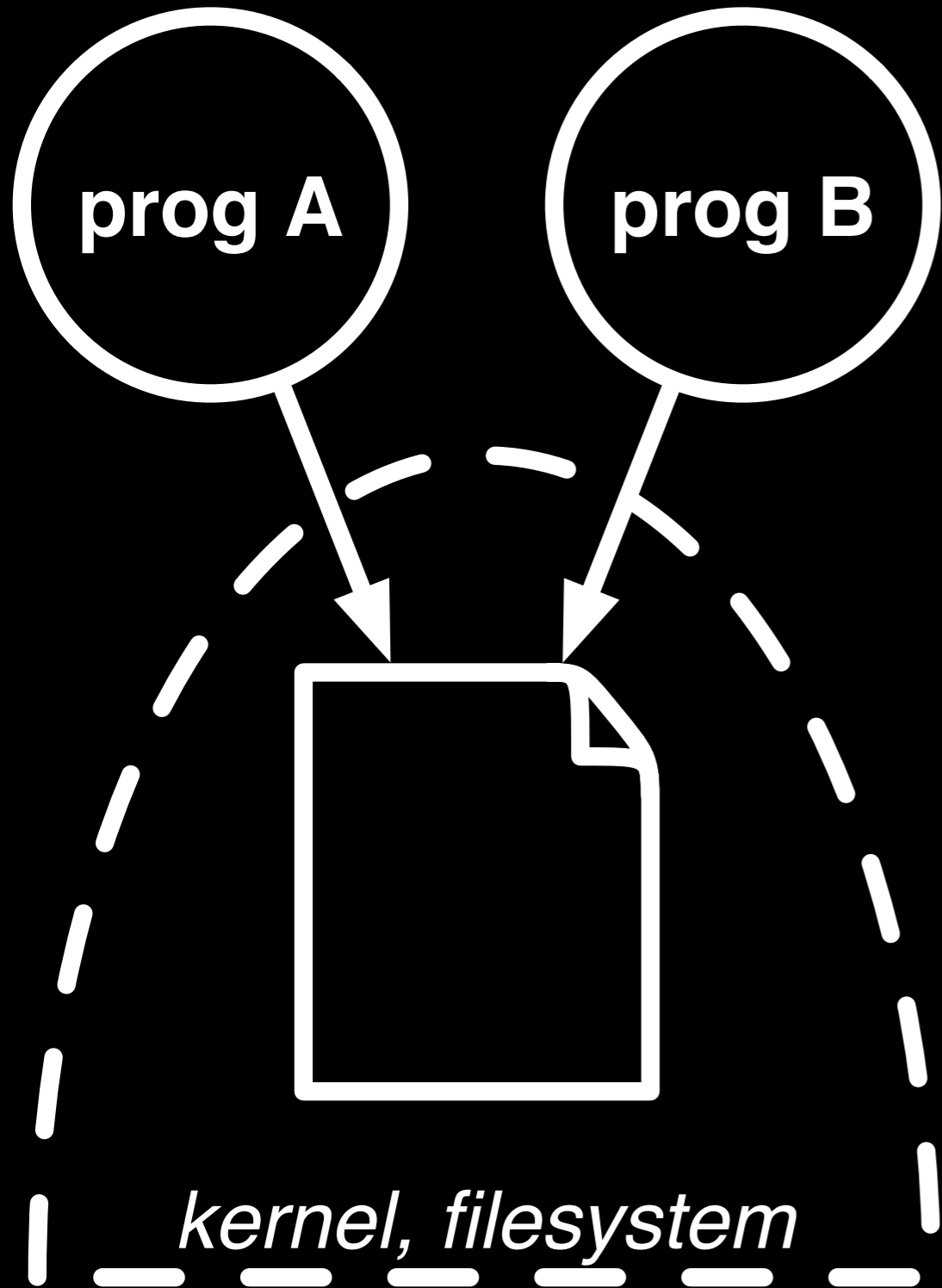
UTILITIES

Coordinated control

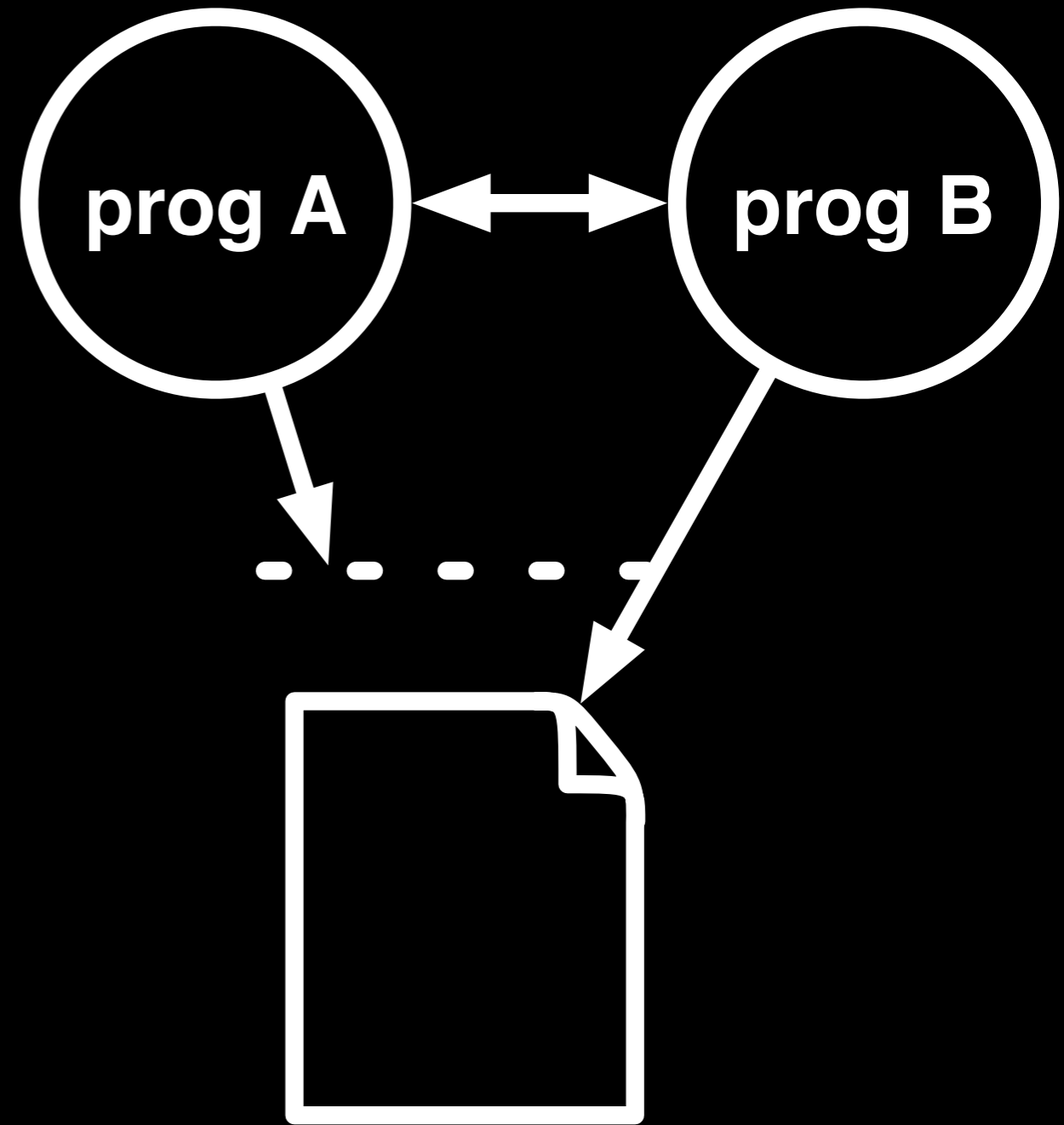


tight collaboration

inversion of control



Coordinated control



examples

general shell-fu

extra bits

```
# a real gem:
```

```
var=${var:-word}
```



`var=${var:-word}`

why portability
is exciting

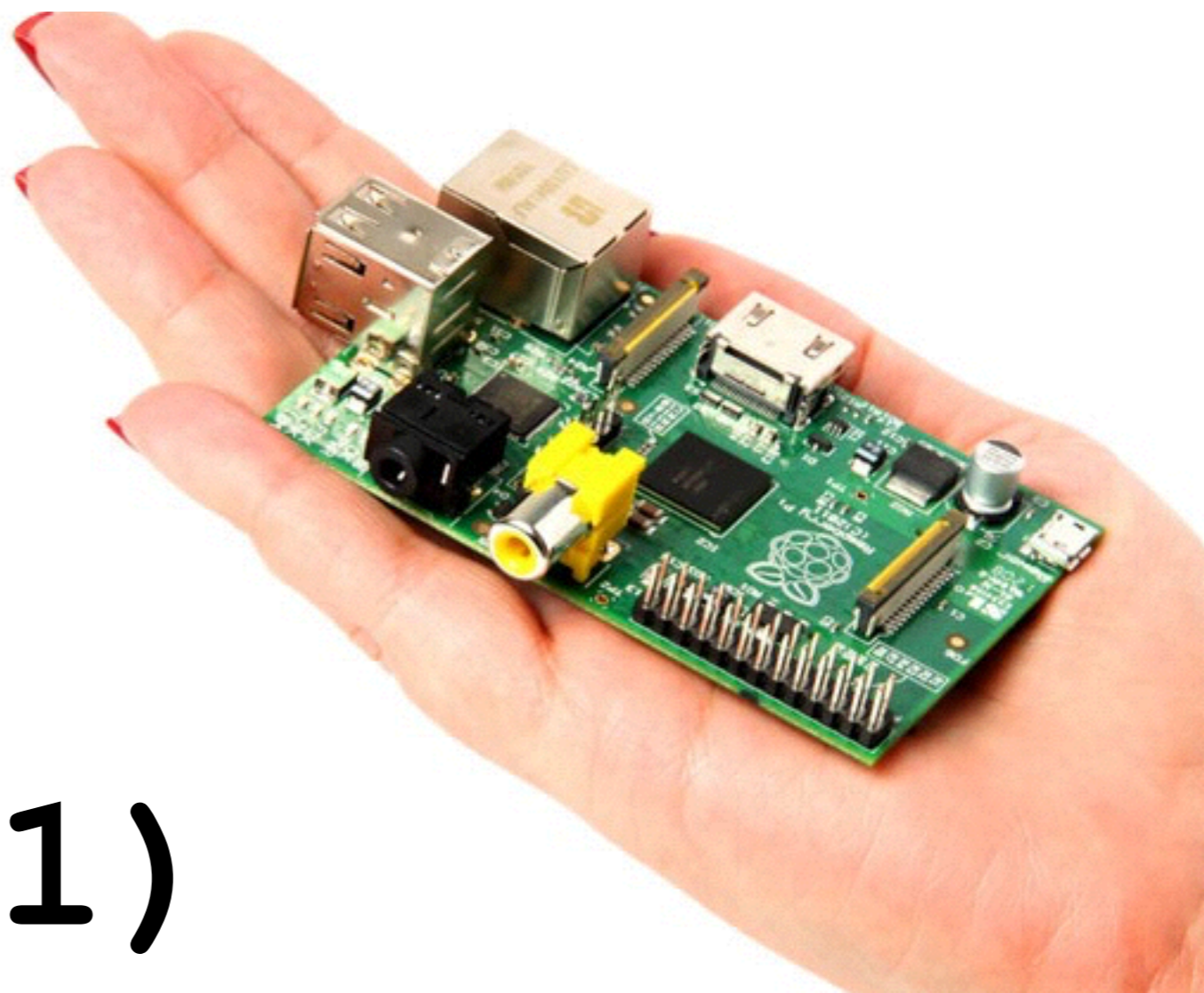
Last login: Wed Feb 3 16:21:59 on ttys050

\$ █





sh(1)



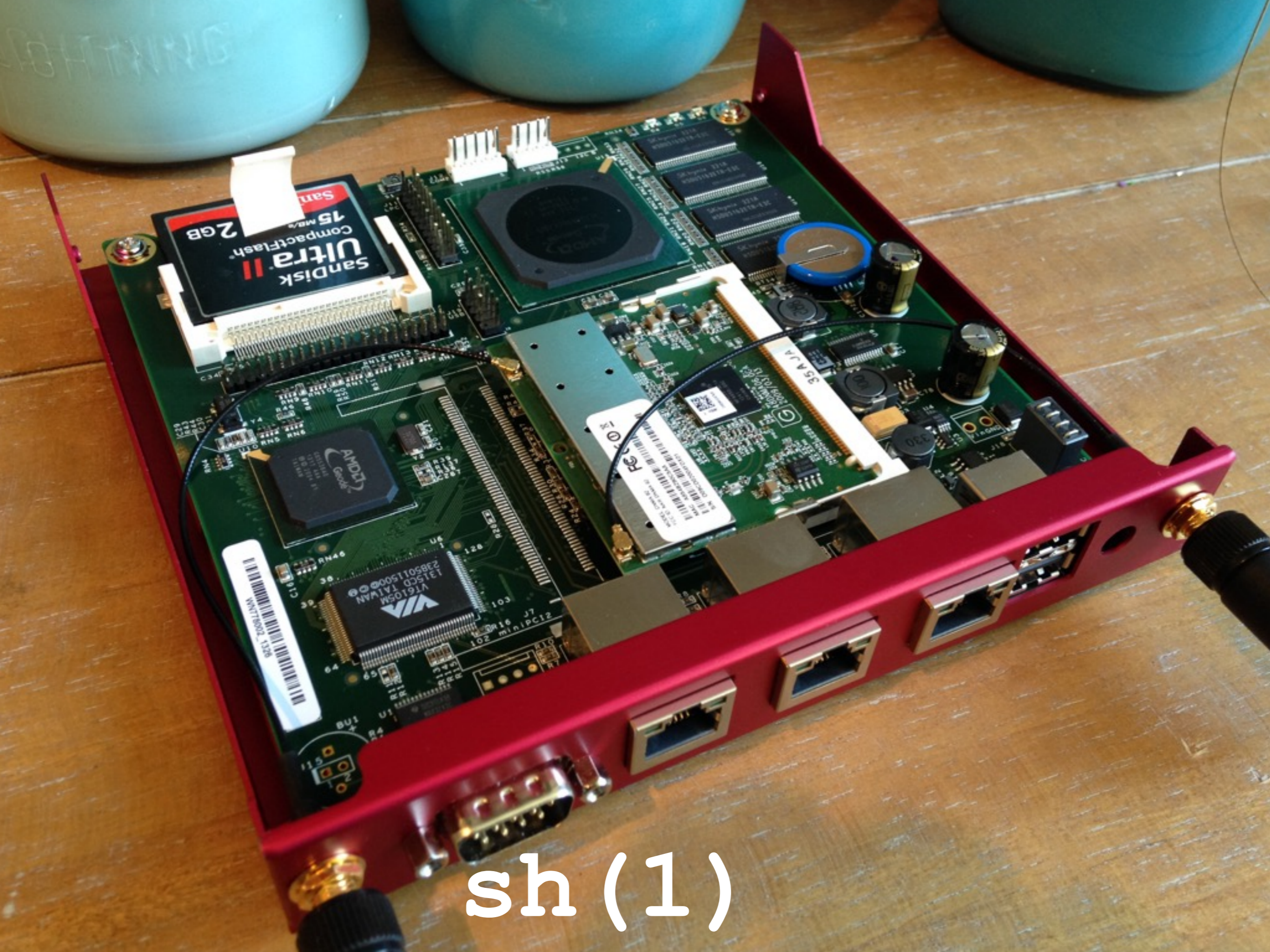
sh (1)



sh (1)



sh (1)



sh (1)



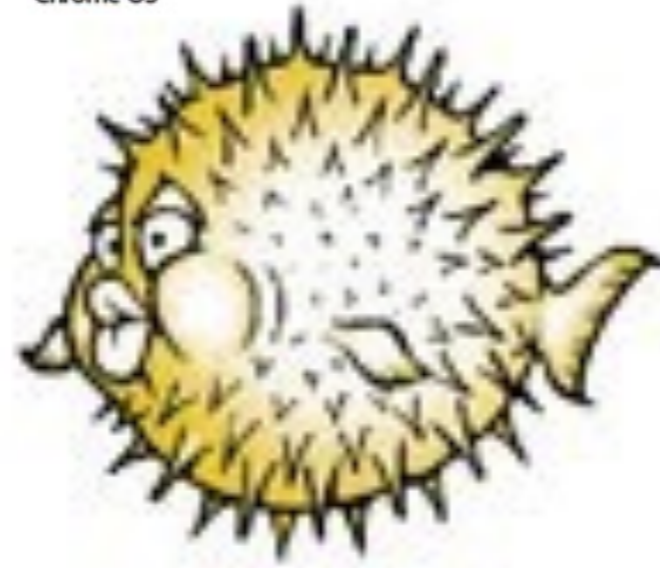
sh (1)



sh (1)



sh (1)



debian



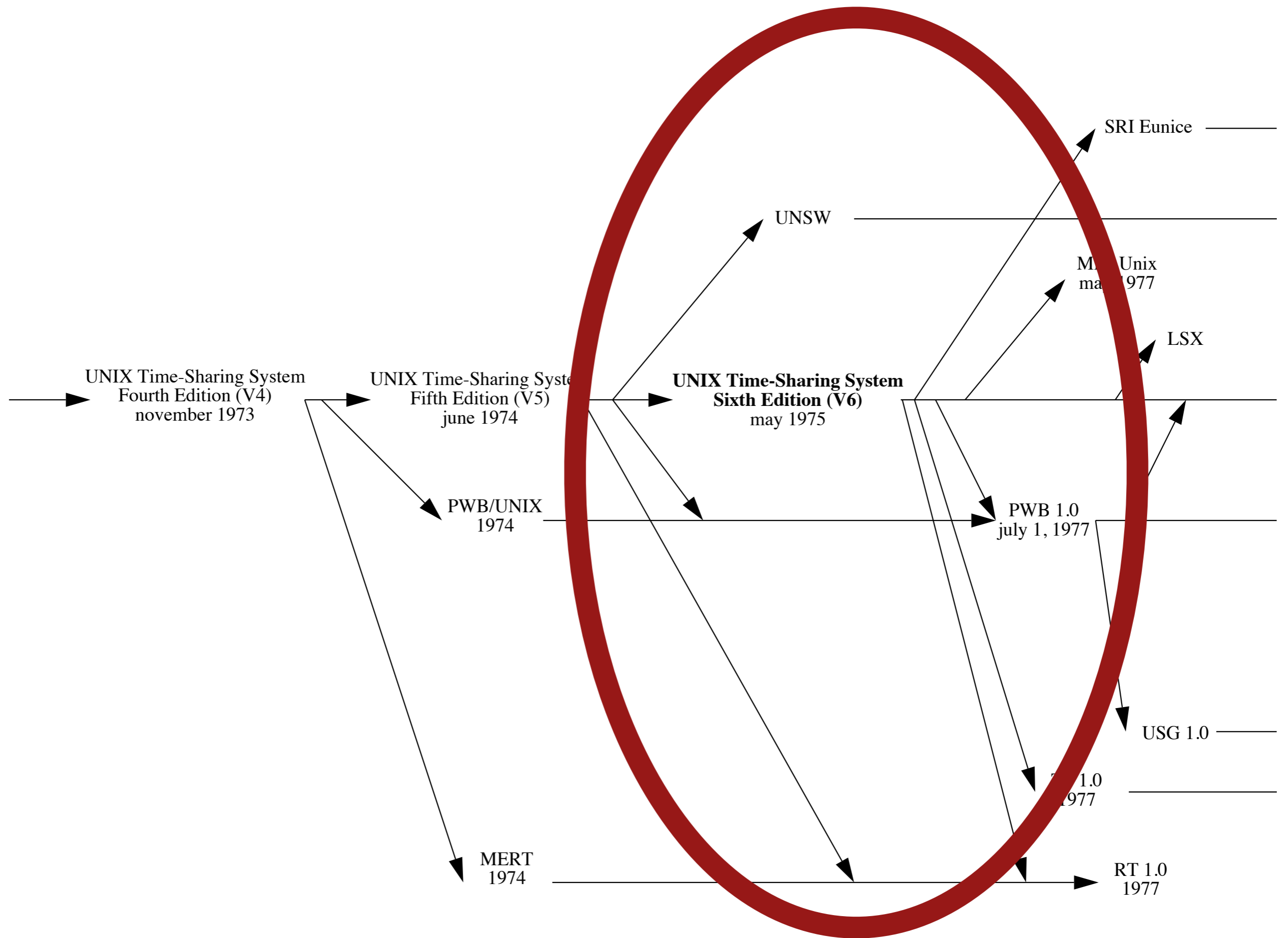
DragonFlyBSD



SOLARIS™

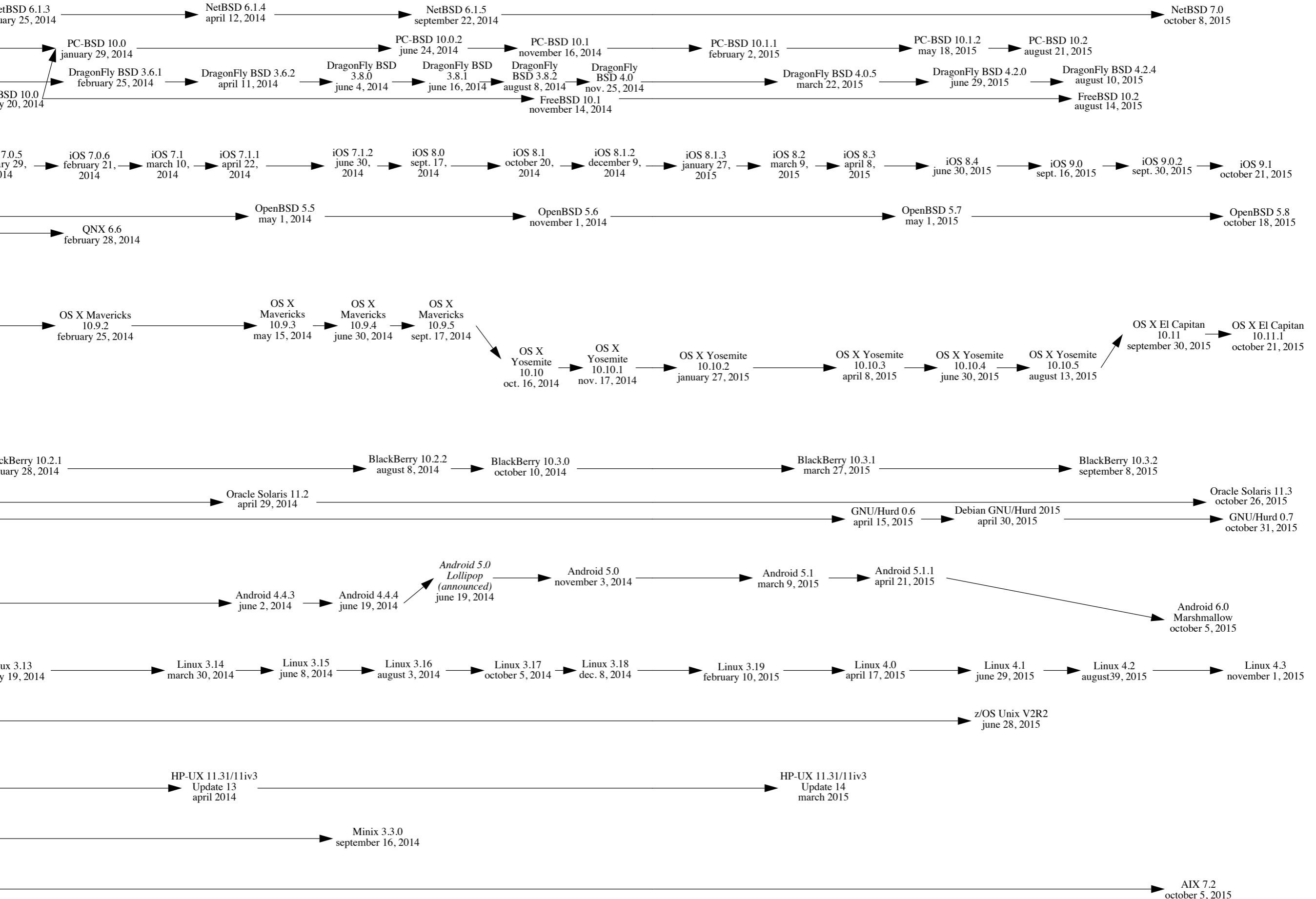


ubuntu



2014

2015



best practices?

quote all vars

```
var="foo bar baz"
```

```
for i in "$var" ; do  
    echo "$i"  
done
```

```
for i in $var ; do  
    echo "$i"  
done
```



{bracket} vars too

```
var="foo bar baz"
```

```
for i in "${var}" ; do  
    echo "$i"  
done
```

```
for i in ${var} ; do  
    echo "$i"  
done
```

{bracket} vars too

"/path/\${var}/thing"

(it's faster to boot)

ENV convention

\$VAR is for ENV vars

\$var is for your program

ENV convention

\$VAR is for ENV vars

\$var is for your program

when to use another language

technically, hammers can drive nails,
but...



`fork (2) , exec , wait (2)`

```
while read line; do
    echo "$line" | cut -c2
done
```

```
while read line; do
    echo "$line" | cut -c2
done
```

↑
fork(2),
exec,
wait(2)

```
while read line; do
    echo "$line" | cut -c2 | \
    grep kern | \
    grep shared | \
    grep '^Feb'
done
```

```
cat /some/file.txt |\
  sed 's/foo/bar/g' |\
  sed 's/kernel/devo/g' |\
  sed 'G'
```

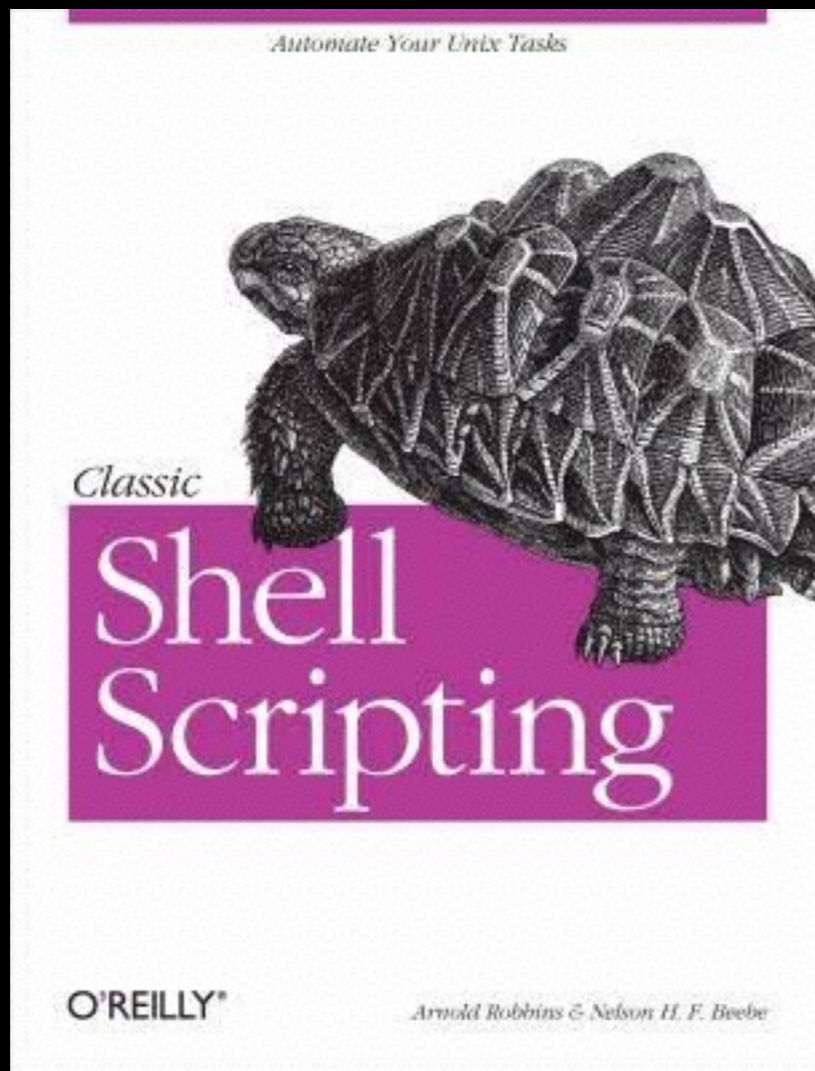
VS.

```
sed 's/foo/bar/g;s/kernel/devo/g;G' /some/file.txt
```

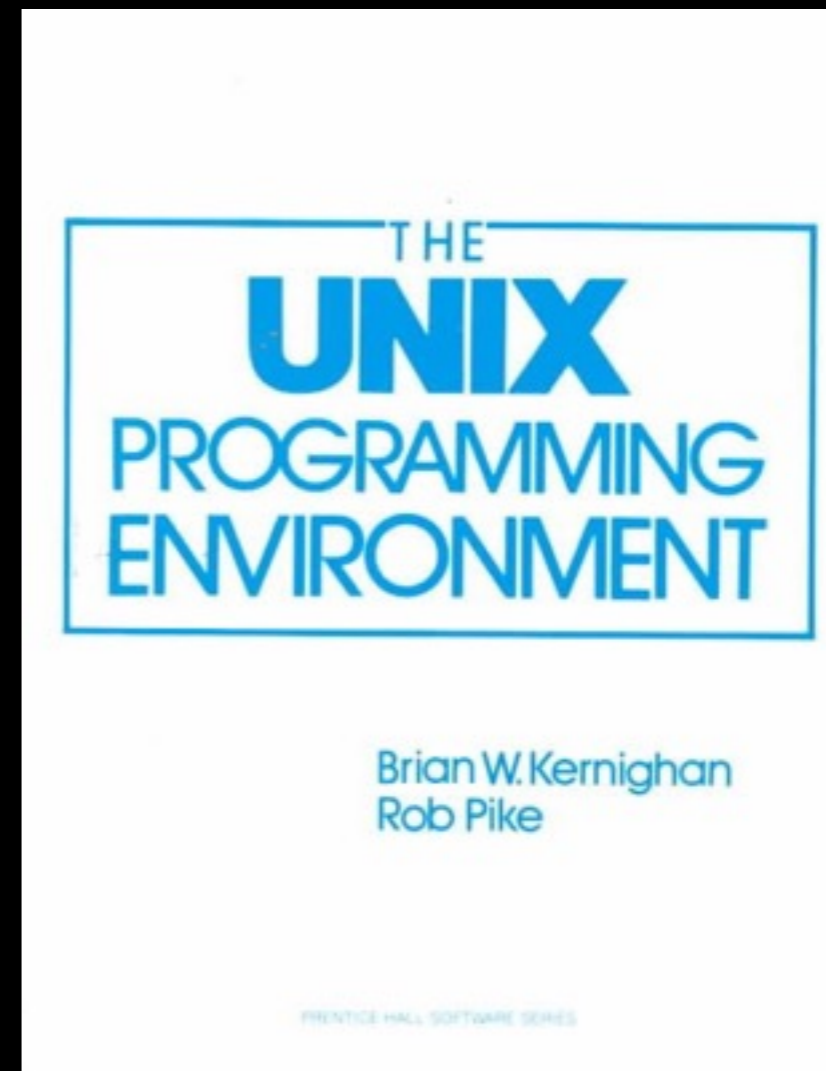
```
sh(1) manual page, hrm.
```

```
$ man sh | wc -l  
1618
```

[http://blackskyresearch.net/
shelltables.txt](http://blackskyresearch.net/shelltables.txt)



Classic Shell Scripting
Arnold Robbins



The Unix Programming Environment
Brian Kernighan and Rob Pike

my team is hiring...

enigma

<http://blackskyresearch.net/try.sh.txt>

<http://blackskyresearch.net/shelltables.txt>



ike@blackskyresearch.net