

# Blacklist'd

A daemon to manage network attacks

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Lately my servers have been feeling like



# There were no successful break-ins But my logs were getting pretty large...

```
Oct 14 20:05:40 Broadway sshd[8161]: SSH: Server;Ltype: Version;Remote: 23.88.119.25-40466;Protocol: 2.0;Client: libssh-0.2
Oct 14 20:05:40 Broadway sshd[8161]: SSH: Server;Ltype: Kex;Remote: 23.88.119.25-40466;Enc: aes128-cbc;MAC: hmac-sha1;Comp: none [preauth]
Oct 14 20:05:40 Broadway sshd[8161]: SSH: Server;Ltype: Authname;Remote: 23.88.119.25-40466;Name: root [preauth]
Oct 14 20:05:41 Broadway sshd[8161]: reverse mapping checking getaddrinfo for 25.119-88-23.rdns.scalabledns.com [23.88.119.25] failed -
POSSIBLE BREAK-IN ATTEMPT!
Oct 14 20:05:41 Broadway sshd[8161]: error: PAM: authentication error for root from 23.88.119.25
Oct 14 20:05:41 Broadway syslogd[174]: last message repeated 2 times
Oct 14 20:05:41 Broadway sshd[8161]: Postponed keyboard-interactive for root from 23.88.119.25 port 40466 ssh2 [preauth]
view external: query (cache) 'degler.net/A/IN' denied
Jan 9 01:24:19 Broadway named[10929]: client 96.249.29.182#24603 (xhdscfoenjjp.degler.net): view external: query (cache)
'xhdscfoenjjp.degler.net/A/IN' denied
Jan 9 01:24:19 Broadway named[10929]: client 96.249.29.182#50983 (lsbbdzbzsbq.degler.net): view external: query (cache)
'lsbbdzbzsbq.degler.net/AAAA/IN' denied
Jan 9 01:24:19 Broadway named[10929]: client 96.249.29.182#28385 (lzfotsvdu.degler.net): view external: query (cache)
'lzfotsvdu.degler.net/AAAA/IN' denied
Jan 9 01:24:19 Broadway named[10929]: client 96.249.29.182#48416 (xhdscfoenjjp.degler.net): view external: query (cache)
'xhdscfoenjjp.degler.net/AAAA/IN' denied
Jan 9 01:24:19 Broadway named[10929]: client 96.249.29.182#47161 (lsbbdzbzsbq.degler.net): view external: query (cache)
'lsbbdzbzsbq.degler.net/A/IN' denied
Jan 9 01:24:19 Broadway named[10929]: client 96.249.29.182#61202 (lzfotsvdu.degler.net): view external: query (cache)
'lzfotsvdu.degler.net/A/IN' denied
Jan 9 01:24:22 Broadway named[10929]: client 96.249.29.182#42952 (gcvovxarcafgn.degler.net): view external: query (cache)
'gcvovxarcafgn.degler.net/AAAA/IN' denied
Jan 9 01:24:22 Broadway named[10929]: client 96.249.29.182#54648 (eiirjfkhsud.degler.net): view external: query (cache)
'eiirjfkhsud.degler.net/AAAA/IN' denied
Jan 9 01:24:22 Broadway named[10929]: client 96.249.29.182#63560 (gcvovxarcafgn.degler.net): view external: query (cache)
'gcvovxarcafgn.degler.net/A/IN' denied
```

# How do you know you are under attack?

- Watch the logs, disk space
- Performance drops (not really)
  - Network
  - CPU
- Sniff the network (snort/tcpdump)

# Sometimes the attack is silent

- Telnetd
  - Never reports auth failure just delays
- Ntpd
- identd
- Imap/dovecot/etc
- Rpc.\*
- Postfix

I looked around for ways to fix the problem

- Don't listen to port 22 for ssh
- Reconfigure your name server
- Only allow connections from “known” places
- **Use one of the popular packages out there to dynamically manage firewall rules to prevent abuse**

# Best solutions

- sshguard
- fail2ban
- denyhosts

All scan logs to figure out what to do...

There is no standard way for a daemon to report network attacks

# Comparison Matrix

	<b>sshguard</b>	<b>fail2ban</b>	<b>denyhosts</b>
<b>Version</b>	1.5	0.9.1	2.6
<b>URL</b>	<a href="http://www.sshguard.com">http://www.sshguard.com</a>	<a href="http://www.failtoban.org">http://www.failtoban.org</a>	<a href="http://denyhosts.sourceforge.net">http://denyhosts.sourceforge.net</a>
<b>language</b>	c	python	python
<b>filters</b>	ipf, pf, iptables	iptables, tcp-wrappers, shorewall, mail	tcp-wrappers, shorewall
<b>daemons</b>	many	many	sshd
<b>how</b>	builtin lex/yacc grammar with regex	Scripts configured statically or by the daemon	locally detected and distributed
<b>advantages</b>	fast	dynamic, popular	proactive
<b>minuses</b>	static	slow	slow, only sshd
<b>notes</b>	most efficient, kqueue, whitelists	client-server, unit-tests, inotify	distributed database



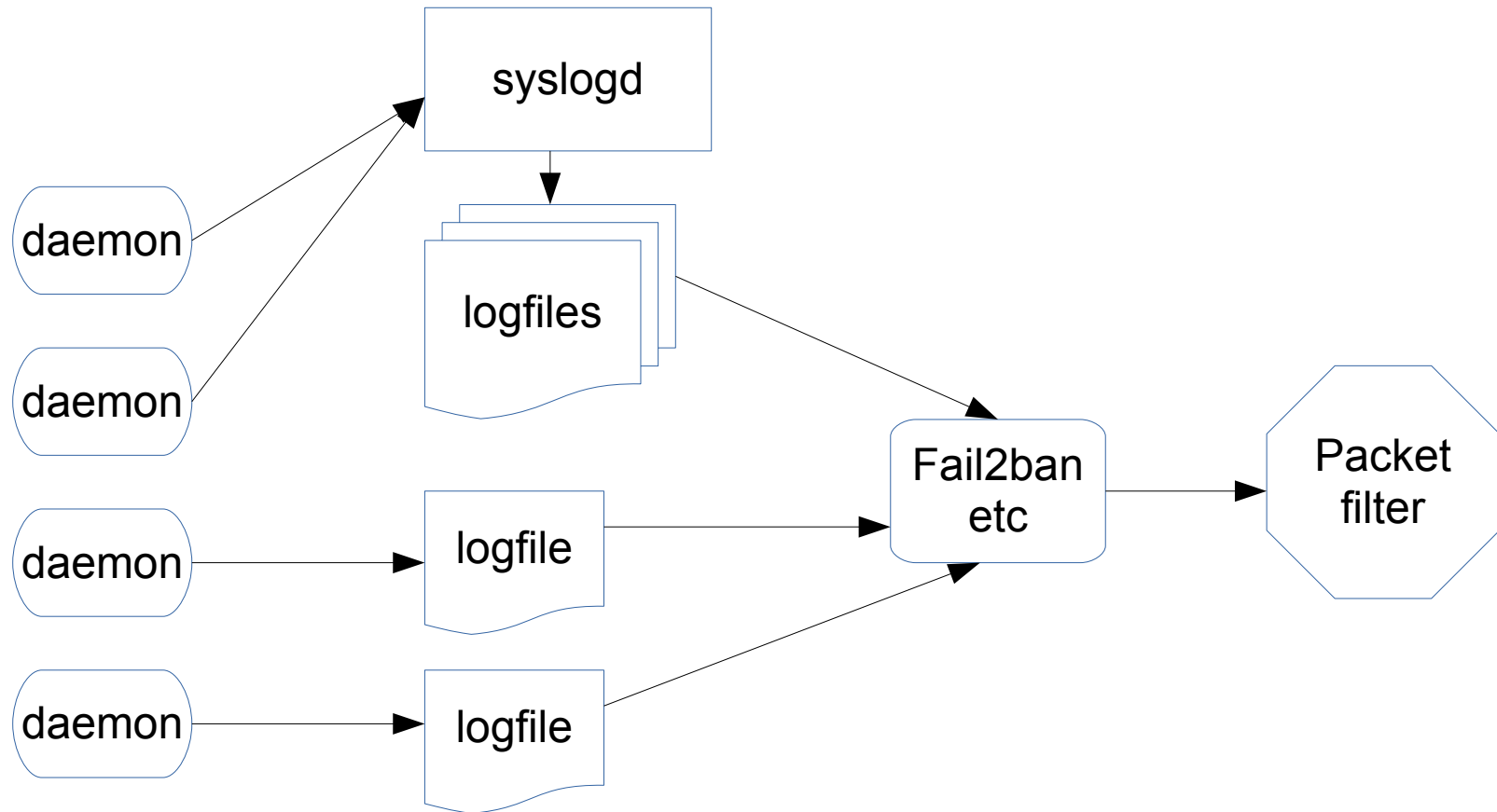
# Parsing logs is not ideal

- Expensive to keep/process:
  - \_ require logging (unbuffered logging)
  - \_ require address translation (sometimes)
  - \_ regex DoS injection?
- Fragile, format changes, files move around
- Many logs and formats to parse; complicated
- Other programs/users can log and confuse the parser
- Not secure enough:
  - \_ `logger -p auth.warning -t 'sshd[666]' 'Illegal user root from 1.2.3.4'`
- Don't give enough information or are not precise enough
  - \_ Which interface did the packet come from?

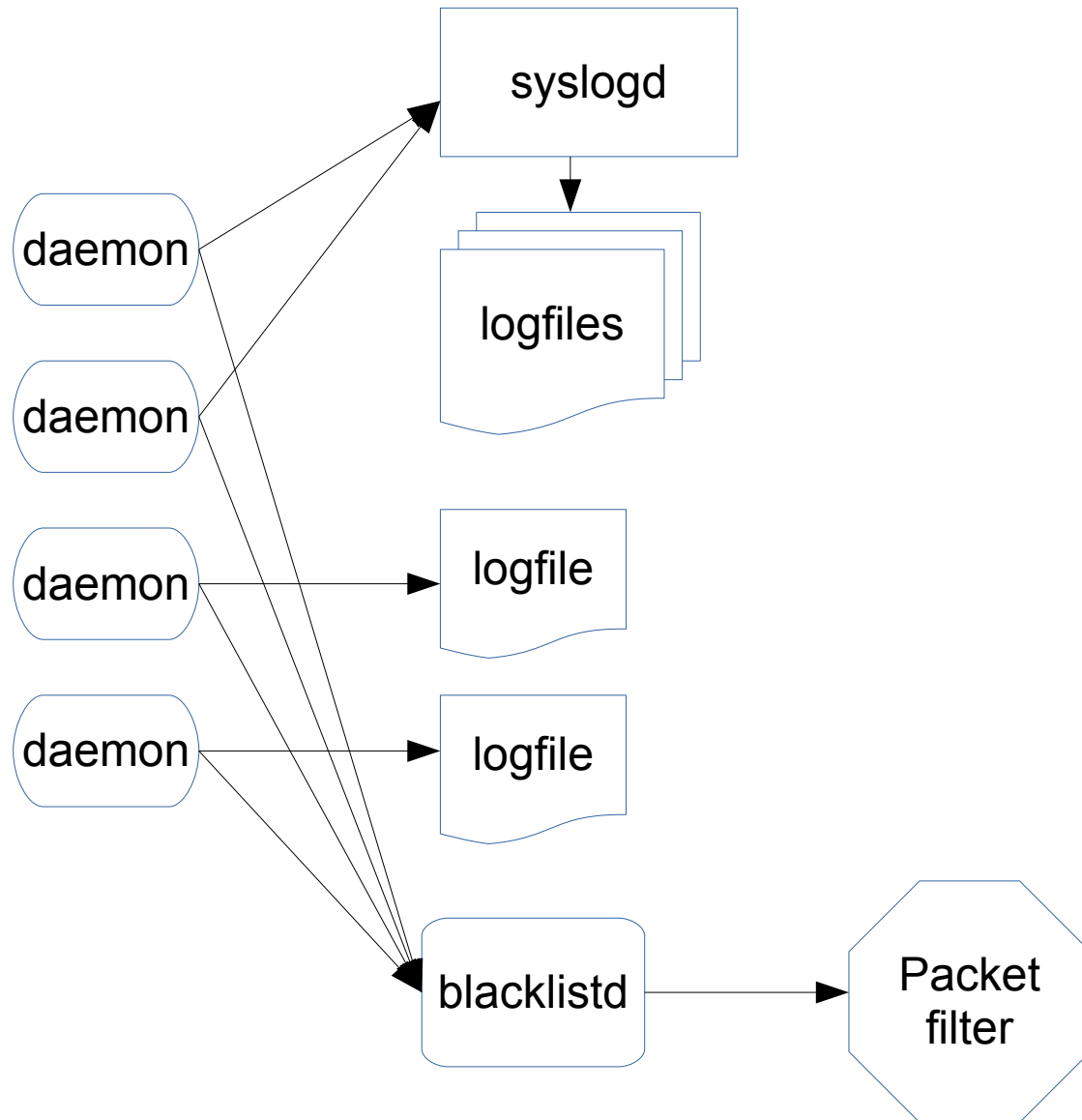
# What if we could start over?

- Programs log already...
- What if we added specialized logging that:
  - has the structured information we need
  - is secure
- That would require us to modify every daemon
- How bad is it?
- The change must be simple and transparent

# Current process



# New process



# Communication Protocol

Use syslog-like unix socket

## **Advantages**

Non-blocking

Simple to use

Security (cred passing)

## **Disadvantages**

Can lose packets

Need multiple endpoints  
(chroot)

No security (fs security)

# API

```
int blacklist(  
    int block,  
    const struct sockaddr *local,  
    socklen_t localLen,  
    const struct sockaddr *rem,  
    socklen_t remLen,  
    const char *msg);
```

# API

```
int blacklist(  
    int block,  
    int fd,  
    const char *msg);
```

----

```
getsockname(fd, &local, &localLen);  
getpeername(fd, &rem, &remLen);
```

# API

```
int blacklist(int block, int fd, const char *msg);
```

```
// Statefull
```

```
struct blacklist *blacklist_open(void);
```

```
void blacklist_close(struct blacklist *c);
```

```
int blacklist_r(struct blacklist *c, int block, int fd,  
               const char *msg);
```

```
// UDP
```

```
int blacklist_sa(int block, int fd,  
                const struct sockaddr *rem, socklen_t remLen,  
                const char *msg);
```

```
int blacklist_sa_r(struct blacklist *c, int block, int fd,  
                  const struct sockaddr *rem, socklen_t remLen,  
                  const char *msg);
```



# Configuration

Much like inetd...

```
# Blacklist rule
```

```
# addr/mask:port type proto owner name nfail disable
ssh stream * * * 3 6h
ftp stream * * * 3 6h
domain * * named * 3 12h
```

# Configuration

```
# Blacklist rule
```

```
# adr/mask:port type      proto owner   name     nfail  disable
ssh                stream  *       *       *        3      6h
fxp0:ssh           stream  *       *       *        *      *
ftp                stream  *       *       *        3      6h
domain            *       *       named  *        3      12h
```

# Configuration

```
# Blacklist rule
# addr/mask:port type proto owner name nfail disable
[local]
ssh stream * * * 3 6h
fxp0:ssh stream * * * * *
ftp stream * * * 3 6h
domain * * named * 3 12h
[remote]
38.17.134.0/24 * * * * *
25.6.24.0/24:ssh stream * * /24 = 1d
[2001:34:43::1]:ssh * * * v6rule = =
```

# Code modification

```
--- /dev/null      2015-01-20 21:14:44.000000000 -0500
+++ dist/pfilter.h      2015-01-20 20:16:20.000000000 -0500
@@ -0,0 +1,2 @@
+void pfilter_notify(int);
+void pfilter_init(void);
```

# Code modification

[same for auth1, auth2.. for complete diff see \$blacklistd/diff/ssh.diff]

```
--- /dev/null    2015-01-22 23:10:33.000000000 -0500
+++ dist/pfilter.c    2015-01-22 23:46:03.000000000 -0500
@@ -0,0 +1,26 @@
+#include "packet.h"
+#include "log.h"
+#include "pfilter.h"
+#include <blacklist.h>
+
+static struct blacklist *blstate;
+
+void
+pfilter_init(void)
+{
+    blstate = blacklist_open();
+}
+
+void
+pfilter_notify(int a)
+{
+    int fd;
+    if (blstate == NULL)
+        pfilter_init();
+    if (blstate == NULL)
+        return;
+    fd = packet_connection_is_on_socket() ?
+        packet_get_connection_in() : 3;
+    blacklist_r(blstate, a, fd, "ssh");
+}
```

# Code modification

```
--- dist/auth.c 19 Oct 2014 16:30:58 -0000      1.10
+++ dist/auth.c 22 Jan 2015 21:39:22 -0000
@@ -62,6 +62,7 @@
 #include "monitor_wrap.h"
 #include "krl.h"
 #include "compat.h"
+#include "pfilter.h"

 #ifdef HAVE_LOGIN_CAP
 #include <login_cap.h>
@@ -362,6 +363,8 @@
         compat20 ? "ssh2" : "ssh1",
         authctxt->info != NULL ? ":" : "",
         authctxt->info != NULL ? authctxt->info : "");
+
+     if (!authctxt->postponed)
+         pfilter_notify(!authenticated);
     free(authctxt->info);
     authctxt->info = NULL;
 }
```

# Code modification

```
--- dist/sshd.c 28 Oct 2014 21:36:16 -0000      1.15
+++ dist/sshd.c 22 Jan 2015 21:39:22 -0000
@@ -109,4 +109,5 @@
    #include "ssh-sandbox.h"
    #include "version.h"
+   #include "pfilter.h"

    #ifdef LIBWRAP
@@ -364,5 +365,6 @@
    }

+   pfilter_notify(1);
    /* Log error and exit. */
    sigdie("Timeout before authentication for %s", get_remote_ipaddr());
}
@@ -1160,5 +1162,6 @@
    for (i = 0; i < options.max_startups; i++)
        startup_pipes[i] = -1;

+   pfilter_init();
    /*
    * Stay listening for connections until the system crashes or
```

# Daemon

- Saves and restores state (db file)
- Parses configuration file
- Handles requests
- Runs script on state changes



# Script

```
#!/bin/sh
# $1 command
# $2 rulename
# $3 protocol
# $4 address
# $5 mask
# $6 port
# $7 id

case "$1" in
add)
    exec /sbin/npfctl rule $2 add block in final proto $3 from $4/$5 to any port
    $6
    ;;
rem)
    exec /sbin/npfctl rule $2 rem-id $7
    ;;
flush)
    exec /sbin/npfctl rule $2 flush
    ;;
*)
    echo "$0: Unknown command '$1'" 1>&2
    exit 1
    ;;
esac
```

# NPF configuration example

```
# Transparent firewall example for blacklistd

$ext_if = "bnx0"

set bpf.jit on;
alg "icmp"

group "external" on $ext_if {
    ruleset "blacklistd"
    pass final all
}

group default {
    pass final all
}
```

# Monitoring

```
$ blacklistctl dump -ar
```

address/mas:port	id	nfail	remaining time
59.98.32.50/32:53	4fc	3/3	10h55m57s
39.59.58.20/32:53	4e7	3/3	2h29m6s
103.41.124.31/32:22	4f3	3/3	2h21m1s
61.168.229.114/32:22		2/3	1h22m1s

```
$ npfctl rule blacklistd list
```

```
ruleset block in final family inet4 proto udp from 49.204.53.184/32 port 53
ruleset block in final family inet4 proto udp from 66.94.67.114/32 port 53
ruleset block in final family inet4 proto udp from 39.59.58.20/32 port 53
ruleset block in final family inet4 proto udp from 103.239.147.81/32 port 53
ruleset block in final family inet4 proto udp from 59.98.32.50/32 port 53
ruleset block in final family inet6 proto udp from 2604:2000:1481:6177:222:4dff:feaf:442c/128 port 53
ruleset block in final family inet4 proto tcp from 103.41.124.104/32 port 22
```

```
$ grep blacklistd /var/log/messages
```

```
Feb 16 14:22:57 Broadway blacklistd[13521]: blocked 94.136.35.11/32:22 for 21600 seconds
Feb 16 14:30:47 Broadway blacklistd[13521]: blocked 84.14.252.137/32:22 for 21600 seconds
Feb 16 14:34:50 Broadway blacklistd[13521]: blocked 59.98.32.50/32:53 for 43200 seconds
Feb 16 14:47:27 Broadway blacklistd[13521]: released 103.41.124.12/32:22 after 21600 seconds
Feb 16 14:51:24 Broadway blacklistd[13521]: blocked 2604:2000:1481:6177:222:4dff:feaf:442c/128:53
for 43200 seconds
```

# Status

- Code and documentation complete
- On NetBSD/current
  - `/usr/src/external/bsd/blacklist`
- Compiles and runs on Linux and MacOS/X
- Supports only npf, others easy to add
- Patches for bind, ftpd, sshd