

LLDB

NYC*BUG

April 6,
2016

John
Wolfe

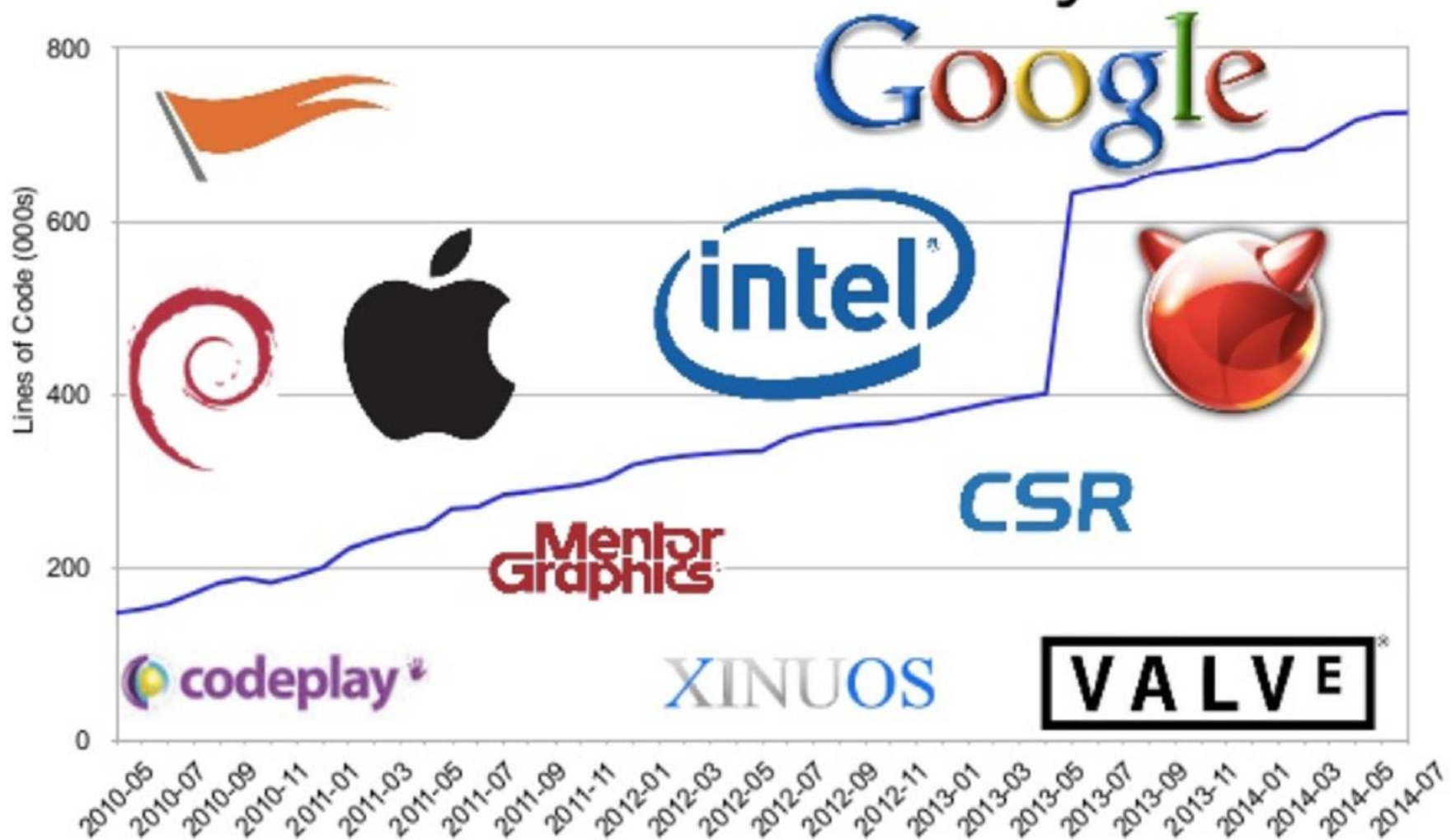
johnlwolfe@comcast.net

History - FreeBSD Slant

- “base system”
 - Kernel, libraries, system binaries & development tool chain
 - GCC and GDB
- 2004 – GDB version 6.1.1
- 2007 – GPLv3 in play
- /usr/ports contained later version of GCC & GDB



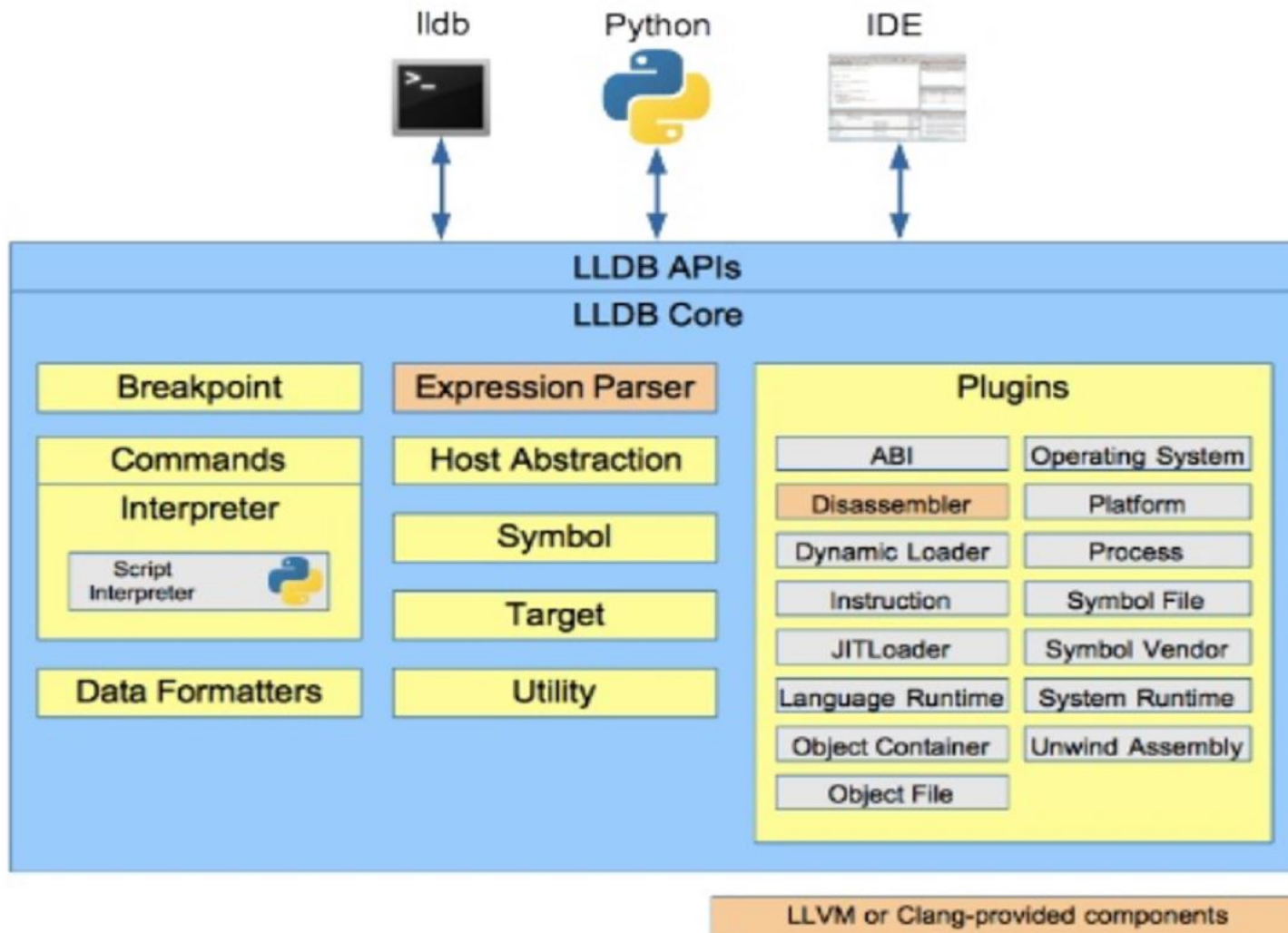
LLDB History

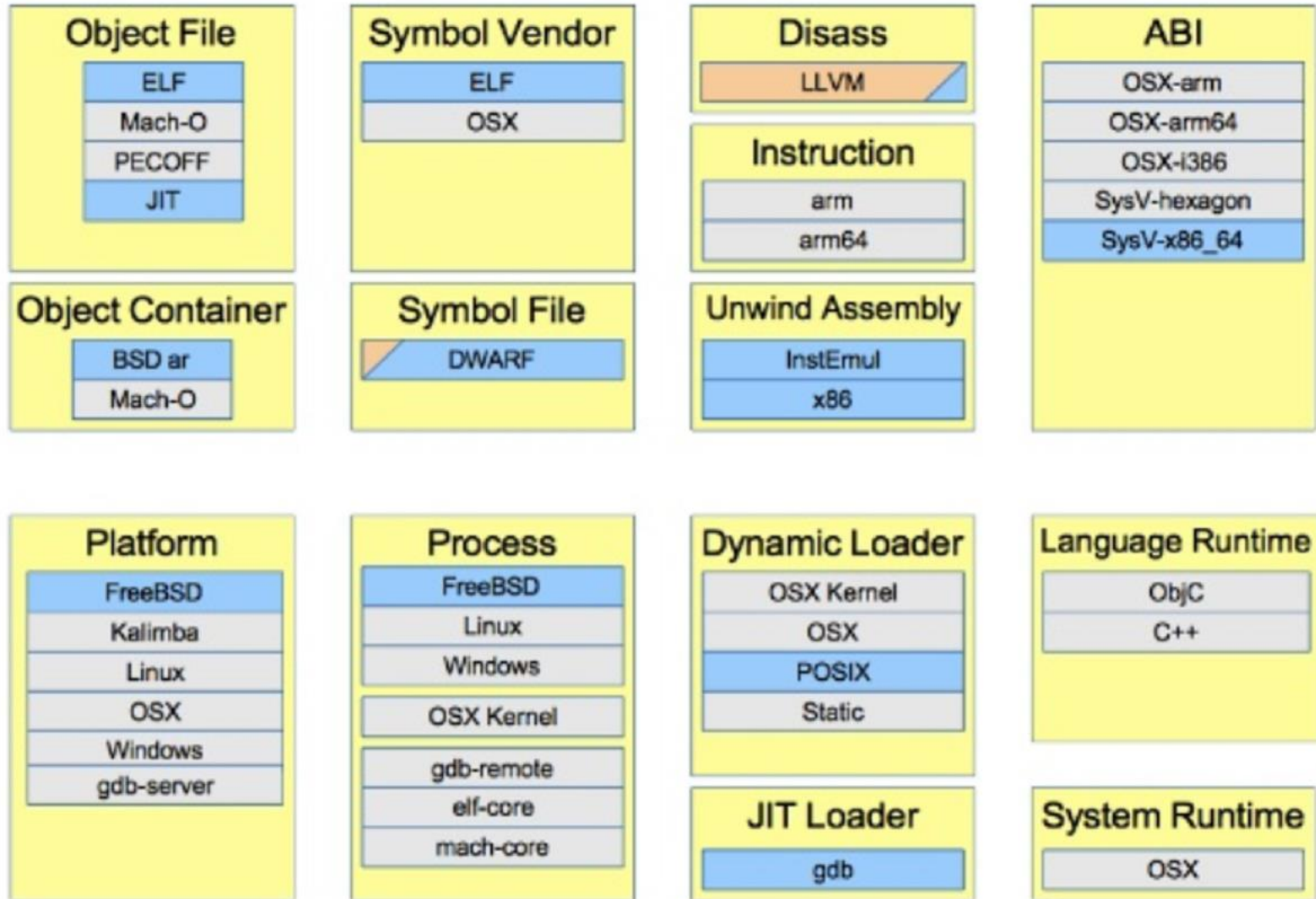


Lines of code data from Black Duck Open Hub (formerly Ohloh)

LLDB Design

- Set of modular components on top of the LLVM project
 - Clang expression parser
 - LLVM disassembler
- Up to date language support for C, C++, Objective C
- Multi-line expressions with local variables & types
- JIT or evaluate expression IR as needed.





Using LLDB

- Command syntax is fairly structured

<noun> <verb> [-options [option-value]] [argument [argument...]]

- breakpoint
- command
- expression
- frame
- memory
- platform
- process
- register
- script
- source
- target
- watchpoint

LLDB - Help

- help
 - Displays the “nouns” and gdb-like short cuts
- help <noun>
 - Displays the verbs for the “noun”
- help <noun> <verb>
 - Describes the format/options available

Loading a Program into LLDB

- Command line

```
lldb -f <filename> [-c <corefile>] [--] <prog-arg> ...]
```

```
lldb -n <process-name>
```

```
lldb -p <pid>
```

```
-w
```

```
--wait-for
```

Loading a Program (cont.)

- From running LLDB session
 - **target create [-c <corefile>] filename**
 - **file [-c <corefile>] filename**
 - **process launch [run-args ...]**
 - **run [run-args ...]**

Attaching to Running Process

- From running LLDB session
 - **process attach [-p <pid> | -n <proc-name>]**
 - **pr at [-p <pid> | -n <proc-name>]**
 - **attach [<pid> | <proc-name>]**
 - **process continue**
 - **continue**

LLDB Breakpoints

- breakpoint set
 - Function name (beginning or end of prologue)
 - Line number in specific file
 - Line number in current file
 - C++ method
 - C++ exception
 - Conditional stop
 - Skip count
 - Specific thread ID

Breakpoints (cont.)

- For GDB users
 - **b <filename>:<linenum>**
 - **b <linenum>**
 - **b <address>**
 - **b <function>** *// after prologue*
 - **b &<function>** *// first instruction*
 - **b <module>`<function>**

Breakpoints (cont.)

- Other **breakpoint** verbs

- clear
- command
- delete
- disable
- enable
- list
- modify
- name

LLDB - Watchpoints

- **watchpoint set variable <var-name>**
- **watchpoint set expr -- <addr_ptr>**
- **watchpoint command**
- **watchpoint delete**
- **watchpoint disable**
- **watchpoint enable**
- **watchpoint ignore**
- **watchpoint list**
- **watchpoint modify**

Controlling Your Process

- attach
- connect
- continue
- detach
- handle
- interrupt
- kill
- launch
- load
- plugin
- save-core
- signal
- status
- unload

LLDB - thread

- **thread backtrace [-c <count>]**
 - **bt [<count> | all]**
- **thread info**
- **thread list**
- **thread jump**
- **thread return**
 - Short-circuit execution – return with optional value
- **thread select**

LLDB – thread (cont.)

- **thread continue**
- **thread step-in** **step**
- **thread step-inst** **stepi**
- **thread step-inst-over** **nexti** or **ni**
- **thread step-over** **next** or **n**
- **thread step-out** **finish**

LLDB - frames

- **frame select [-r <offset>] [<frame-index>]**
 - **up <cnt>**
 - **down <cnt>**
- **frame variable <cmd-options> [<var-name> [...]]**


LLDB – memory & registers

- memory
 - read / write / find / history
 - **x** - alias for **memory read** - not GDB
- expression / expr / print
- register
 - read / write

URLs of Interest

- <http://lldb.lvm.org>
 - <http://lldb.lvm.org/tutorial.html>
 - <http://lldb.lvm.org/lldb-gdb.html>
 - <http://lldb.lvm.org/python-reference.html>
 - <http://lldb.lvm.org/scripting.html>
- <https://wiki.freebsd.org/lldb>

LLDB status on FreeBSD

| Feature | Status |
|--|---|
| process launch | Works |
| process attach (pid) | Works |
| process attach (name) | Works |
| userland core files | Works |
| Breakpoints | Works |
| Watchpoints | Works |
| Threads | Works |
| Testsuite | All non-passing tests have PRs |
| Remote debugging (gdbserver / debugserver) |  In Progress |
| Kernel debugging | In progress (GSoC 2014) |
| Cross debugging | Untested |

| Architecture | Host Status | Target Status |
|-----------------|-------------|---------------|
| amd64 | Works | Works |
| arm | Unknown | Unknown |
| arm64 (aarch64) | Works | Works |
| i386 | In progress | In progress |
| mips | Unknown | In progress |
| mips64 | Unknown | In progress |
| powerpc | In progress | In progress |
| powerpc64 | In progress | In progress |

User Interfaces

- Built-in text CLI
- Prototype built-in curses GUI
- Codelite
- XCode
- GDB/MI compatible interface
 - Eclipse
 - Others
 - Affinic (commercial)

| LLDB (F1) | Target (F2) | Process (F3) | Thread (F4) | View (F5) | Help (F6) |

<Sources>

ls`main

```
153 int
154 main(int argc, char *argv[])
155 {
156     static char dot[] = ".", *dotav[] = {dot, NULL};
157     struct winsize win;
158     int ch, fts_options, notused;
159     char *p;
160     #ifdef COLORLS
161     char termcapbuf[1024]; /* termcap definition buffer */
162     char tcapbuf[512]; /* capability buffer */
163     * char *bp = tcapbuf; <<< Thread 1: breakpoint 1.1
164     #endif
165
166     (void)setlocale(LC_ALL, "");
167
168     /* Terminal defaults to -Cq, non-terminal defaults to -1. */
169     if (isatty(STDOUT_FILENO)) {
170         termwidth = 80;
171         if ((p = getenv("COLUMNS")) != NULL && *p != '\0')
172             termwidth = atoi(p);
```

<Threads>

* process 36572.

<Variables>

```
*-(char [2]) dot "."
*(char *[2]) dotav
(int) argc = 1
*(char **) argv = 0x00007fffffff768
*(winsize) win
(int) notused = 0
*(char [1024]) termcapbuf ""
*(char [512]) tcapbuf ""
```

Process: 36572 stopped

Thread: 101786

Frame: 0 PC = 0x0000000004023f1

CodeLite IDE showing a C++ source file (MainFrame.cpp) with a breakpoint set at line 59, column 41. The breakpoint is triggered, and the debugger shows the current state of the program.

Source Code (MainFrame.cpp):

```

... // m_dataxiew13Model->DeleteItems(arr.Items[i]);
... //
... //m_dataxiew13Model->DeleteItems(-root->);
}

MainFrame::~MainFrame()
{
}

void MainFrame::OnExit(wxCommandEvent& event)
{
    wxUnusedVar(event);
    ... Close();
}

void MainFrame::OnAbout(wxCommandEvent& event)
{
    wxUnusedVar(event);
    wxAboutDialogInfo info;
    ... info.SetCopyright( "My MainFrame" );|
    ... info.SetLicense( "GPL v2 or later" );|
    ... info.SetDescription( "Short description goes here" );|
    ... wxAboutBox( info );
}

```

Breakpoints:

| File | Line | Function |
|---|------|--------------------|
| /home/eran/dev/TestArea/TestDVC/MainFrame.cpp | 59 | MainFrame::OnAbout |

Threads:

| Stop Reason | Function | File |
|-------------|---------------------|-----------|
| step over | MainFrame:: OnAbout | /home/... |
| | _poll | |
| | _poll | |
| | _poll | |

Callstack:

| Function | File |
|---|-----------|
| MainFrame::OnAbout(wxCommandEvent&) | /home/... |
| wxAppConsoleTasks::CallEventHandlers(wxCommandEvent&) | /home/... |
| wxEvtHandler::ProcessEventMatches(wxEvent&) | /home/... |
| wxEvtHandler::SearchDynamicEventTable(wxEvent&) | /home/... |
| wxEvtHandler::TryHereOnly(wxEvent&) | /home/... |
| wxEvtHandler::TryBeforeAndHere(wxEvent&) | /home/... |
| wxEvent::ProcessEventLocally(wxEvent&) | /home/... |
| ?? | |

Local Variables:

| Name | Value | Summary | Type |
|---------------|---------------------|-------------------------------|-------------------|
| this | 0x0000000000009fb10 | | MainFrame * |
| event | 0x00007fff1bc59a00 | | wxCommandEvent |
| info | | | wxAboutDialogInfo |
| m_name | | unable to read data | wxString |
| m_version | | unable to read data | wxString |
| m_longVersion | | unable to read data | wxString |
| m_description | | "Short description goes here" | wxString |
| m_copyright | | "My MainFrame" | wxString |
| m_license | | "GPL v2 or later" | wxString |
| m_icon | | | wxIcon |
| m_url | | unable to read data | wxString |

Breakpoint successfully added. Ln 59, Col 41, Pos 1359, Normal bookmark. Env: Default, Dbg: Default.